

UNIVERSITY OF MASSACHUSETTS SCHOOL OF PUBLIC HEALTH AND HEALTH SCIENCES

New Employee Survey at MGM Springfield:

March 2018 through December 2019

Prepared by the UMass Donahue Institute's Economic & Public Policy Research Group

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Table of Contents

Acknowledgements	iv
Executive Summary	v
Introduction	1
Background to the Research Project	1
Regional Context: Springfield and the Surrounding Communities	3
COVID-19	5
Analysis of the New Employee Survey at MGM Springfield	6
Description of the Surveyed Employees at MGM Springfield	6
Reasons for Seeking Employment at the Casino	10
Stable Work Opportunities	12
Previous Employment Status	12
Employees' Longevity at Previous Jobs	13
Employment Status at the Casino and Employees' Desire for Full-Time Work	13
Casino Employment and Current Job Portfolios	16
Income Opportunities and Benefits	18
Employees' Previous Income and Benefits	18
Employees' Receiving Salaries and Wages in Their Previous Jobs	20
Opportunities for Local Workers	21
Current Residence by Municipality and Neighborhood	21
Established Residents and Movers	25
Educational Opportunities and Training	28
Previous Training and Experience	28
Experience from Previous Industry and Occupation	29
Sources of Training	31
Interest in Training and Career Development	32
Conclusion and Next Steps	35
Appendix A: Methodology	
Licensing, Hiring and the Survey Process	
Methodology	
Appendix B: Representativeness	41
Appendix C: Survey Responses by Question	44
Appendix D: Survey Instrument	60

List of Tables

Table 1. Survey Respondents by Gender	6
Table 2. Survey Respondents by Foreign-Born Status	
Table 3. Survey Respondents by Military Status	9
Table 4. Length of Time New Employees Were Employed at Their Most Recent Jobs	13
Table 5. Previous Employment Status and Casino Employment Status	15
Table 6. Wanting to Work Full-Time at the Casino by Casino Employment Status	15
Table 7. Plan to Continue Working at Previous Jobs	16
Table 8. Location of Previous Job in Massachusetts by Expectation of Keeping Previous Job	17
Table 9. Hourly and Salary Wages at MGM Springfield by Previous Employment Status	20
Table 10. Hourly and Salary Wage Status by Casino Employment Status	20
Table 11. Current Residence by Massachusetts Municipality Type	22
Table 12. Length of Time Employees Have Lived in Current Residence	26
Table 13. Time at Current Residence for Host Community, Surrounding Communities, and All Others	26
Table 14. State of Future Residence	27
Table 15. Top 10 Previous Industries	29
Table 16. Top 10 Previous Occupations	30
Table 17. Casino Department	30
Table 18. Sources of Training	31
Table 19. Interest in a Career in the Casino Industry	32
Table 20. Casino-Related Training by Casino Department Employment	
Table 21. Interest in Other Types of Training	34

List of Figures

Figure 1. Massachusetts Gaming Commission Regions	2
Figure 2. Host and Surrounding Communities	3
Figure 3. Unemployment Rates in Springfield, the Surrounding Communities, and Massachusetts	5
Figure 4. Survey Respondents by Age	7
Figure 5. Race and Ethnicity Shares from New Employee Survey Respondents and Springfield Populatic	on8
Figure 6. Survey Respondents by Educational Attainment Level	10
Figure 7. Reasons for Seeking Employment at the Casino	11
Figure 8. Previous Employment Status	12
Figure 9. Current Employment Status at MGM Springfield	14
Figure 10. Current Employment Portfolio while Working at the Casino	17
Figure 11. Previous Income of New Employees by Income Category	18
Figure 12. Benefits Received in Casino Jobs Compared to Previous Jobs	19
Figure 13. Current Residence by Municipality	23
Figure 14. Residents of the Host and Surrounding Communities by Postal Code and Commuting Distance	ce
from the Casino	24
Figure 15. Median Gross Rent by Census Tract (\$2018)	25
Figure 16. Previous Casino Experience and Training Prior to Hire	28
Figure 17. Interest in Casino-Related Training	33
Figure 18. The Process for Licensing Casino Employees	38
Figure 19. Survey Respondents by Month	39

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Executive Summary

Through the establishment of the casino industry in Massachusetts, lawmakers provided avenues for the creation of new jobs, revenue, and economic growth in the state. The Social and Economic Impacts of Gambling in Massachusetts (SEIGMA) study, of which the Economic and Public Policy Research team at the University of Massachusetts Donahue Institute (UMDI) is a part, strives to understand the impact of the casinos on the people and economy of the Commonwealth. This report analyzes the results of a survey administered by the Massachusetts Gaming Commission with incoming employees and profiles the workforce at MGM Springfield. The New Employee Survey was designed to gather a range of information on work-related characteristics of new employees that could not be collected from any other source. Over time, survey data from all three casinos will help workforce development providers and policymakers understand the demographic characteristics of the casino workforce, types of employees applying to work at the casinos, how much pre-employment experience employees have, the extent to which they receive training, and the number of employees drawn from the local labor supply.

The purpose of the New Employee Survey is to document new employee characteristics as they are onboarded into their casino jobs. This study examines new employee survey data through the first year and a half of MGM Springfield's operation (March 2018-December 2019). To gain insight into how casino jobs fulfill needs for work, the survey asks new employees about their previous employment, residency, experience, and other economic factors. These details give us a baseline view of the types of workers that are applying to MGM Springfield, so that we may properly explore the effects that casino employment might have on them and others in the Commonwealth. Survey data also provide insight into the economic choices that employees face when making the decision to work at a Massachusetts casino as well as the opportunities that they believe employment at the casino can afford them. While all employees were invited to take the survey, not all employees elected to participate in it. These findings reflect a sample of all employees at MGM Springfield.

In analyzing the survey data, it became clear that the casino provides opportunities for a wide range of workers. This includes workers, who, by virtue of their previous employment history, income, and residency, are vulnerable to economic hardship. For these workers, MGM Springfield offers economic opportunity beyond their current economic situation. With its downtown location, MGM Springfield employment has provided the following enhanced economic opportunities:

Stable work opportunities

- The top reasons why employees wanted to work at MGM Springfield included the opportunity for career advancement, excitement for working at a casino, and improved pay.
- Most employees who were hired in MGM Springfield's first year and a half of operations worked full time or more in their previous jobs. Of those who worked less than full-time in their previous jobs, 12 percent had multiple jobs and 10 percent had been unemployed.
- Most of those who had been previously unemployed experienced long-term unemployment and most worked in full-time positions at MGM Springfield.
 - More than half of employees who had been previously unemployed had been unemployed for 12 months or longer. Twenty percent of the previously unemployed had been unemployed for 36 months or more.
 - Out of all the formerly unemployed workers, 54 percent had a full-time job at MGM Springfield and 42 percent worked part-time at the casino.
- The majority of MGM Springfield's jobs were full-time, but those jobs were predominantly held by employees who had been full-time in their previous jobs.

- Of those workers who wanted full-time employment at the casino, 60 percent filled fulltime positions, while almost 35 percent filled part-time positions.
- Nine percent of respondents expect to be working multiple jobs while employed at MGM Springfield.

Income opportunities and benefits

- Most employees were low-wage earners before joining the casino, and many still earned low wages at the casino.
 - More than 73 percent of survey respondents earned less than \$40,000 in their previous jobs. 78 percent of respondents earn less than \$40,000 at the casino, but some of them are using their positions at the casino as a second job. However, employees expected to earn more tips at MGM Springfield than they had in their previous jobs.
- In addition to income, most employees at MGM Springfield earn benefits, such as paid time off, retirement benefits, or health benefits.
 - The most common types of benefits that employees had at MGM Springfield were health benefits and paid time off.
 - Over 35 percent of respondents did not have any benefits in their previous jobs, but substantially more of them had benefits in their casino positions regardless of their employment status.
- Though most employees were full-time at MGM Springfield, very few of them were salaried.
- Most employees at MGM Springfield earned an hourly wage, regardless of their full-time or parttime employment status.
 - Nearly 90 percent of employees were hourly workers at MGM Springfield, while only 17 percent of respondents reported earned salaried wages in their previous jobs. This may be explained by more employees accepting tips in addition to wages, employees foregoing higher wages for more benefits, or employees using their casino job for supplementary income while they keep their previous jobs.

Opportunities for local workers

- Jobs at MGM Springfield were filled primarily by Massachusetts residents. Most employees lived in Massachusetts though a substantial proportion commuted from Connecticut.
 - Three quarters of survey respondents reported that their current residence was in Massachusetts, but 21 percent of employees lived in Connecticut.
- Of those employees who lived in Massachusetts, the majority lived in either Springfield or the Surrounding Communities and within a short commuting distance from the casino.
 - Thirty-nine percent of survey respondents lived in Springfield and another 22 percent lived in the Surrounding Communities.
 - The vast majority of employees who lived in Springfield indicated they were established residents of Springfield, living there one year or more prior to working at the casino.
 - Among those who lived in Springfield or the Surrounding Communities, many tended to live in neighborhoods that were within a 10-minute driving distance from the casino and in areas where the median rent was lower than the Springfield or state median rent.
- Sixteen percent of survey respondents moved to take their jobs at the casino and previously
 worked for MGM Resorts International or another casino operator. The most common states of
 origin for movers were states with well-established casino industries, including Maryland, New
 York, Nevada, and Connecticut.

Educational opportunities and training

- Most employees did not have direct previous experience working at a casino, but it appears that this incoming workforce may have been well prepared by virtue of their prior experience that related to positions throughout the casino.
 - Over 75 percent of respondents reported that they did not have experience working at a casino prior to hire.
 - Even though this suggests that the workforce is new to this industry, the majority of employees previously worked in industries that related to their positions at MGM Springfield, including food services, retail, transportation and warehousing, and security services.
- More than three quarters of respondents claimed to have already received training or expected to receive training prior to hire, and the most common source of casino training was MGM Springfield itself.
- Most employees at MGM Springfield saw training as a way to build a career in the casino industry, but many people sought training in areas that were not specifically related to the casino.
 - Employment at MGM Springfield was concentrated in its casino operations and food and beverage operations departments. Many casino employees at MGM Springfield wanted training in their own departments as well as other departments at the casino.
 - Beyond the casino, 48 percent of respondents reported having interest in leadership or management training, 20 percent sought higher education, and another 16 percent were interested in adult basic work skills.

Overall, most employees sought jobs at MGM Springfield for career advancement and improved pay. Casino employment offered more opportunities for full-time work and greater access to benefits to a lot of different people in or around Springfield. Casino jobs were more likely to be hourly than salaried positions and most employees earned low wages but more tips. Massachusetts' casino industry has low barriers to entry because people can work at the casino without needing high levels of educational attainment, specialized training, or experience. Casino employees also probably utilized transferable skills from their previous experiences in similar industries such as food and beverage, retail, and hotel and accommodations. Employees expressed interest in building careers at MGM Springfield, training in casinorelated functions, and non-casino-related training, all of which suggests that casino employment offered workers the potential to gain skills that they could use in the casino industry and beyond.

Introduction

Background to the Research Project

In November of 2011, Governor Deval Patrick signed the Expanded Gaming Act into law, an act tasked with establishing the grounds for gambling legalization in the Commonwealth. Through the expansion of the casino industry in Massachusetts, lawmakers provided avenues for the creation of new jobs, revenue, and economic growth in the state. To ensure these needs are met, the Massachusetts Gaming Commission (MGC)–established to oversee the implementation of the Expanded Gaming Act–organizes protective measures for communities threatened by potential social and economic impacts of gaming establishments. The UMass Donahue Institute (UMDI), as a part of the Social and Economic Impacts of Gambling in Massachusetts (SEIGMA) research team, is tasked with producing various analyses of economic and fiscal impacts in fulfillment of the MGC's research agenda and mandates. Jill Griffin, the Director of Workforce, Supplier and Diversity Development at the MGC defines this as follows:

"Our legislative mandate is clear: Develop a blueprint to build a gaming industry that creates a more diverse and skilled workforce, and provides opportunities for minority, women, and veteran-owned businesses, ultimately enhancing economic opportunity for all Massachusetts residents. What better way to demonstrate the industry's long-term commitment to diversity than to start literally with the foundation upon which it is built?"¹

The gaming legislation allows for the creation of up to three commercial resort-style casinos in the state and one slots parlor. To reduce internal competition among casinos and maximize their potential benefits, the Commonwealth was divided into three licensing regions, shown in Figure 1 below, with each region able to obtain no more than one full resort-style casino license. Slots-parlor licenses are not geographically limited. To date, two full resort-style licenses and one slots-parlor license have been awarded. In Region A, Plainridge Park Casino—the state's singular slots-parlor—launched the casino industry with its opening in Plainville, Massachusetts in July of 2015. MGM Springfield, located in Springfield, Massachusetts, rings in as the first resort-style casino in the state, having opened in Region B in August of 2018. Encore Boston Harbor opened in Everett, Massachusetts, in June of 2019, joining Plainridge Park Casino as the second casino in Region A and MGM Springfield as the second resort-style casino in the Commonwealth.

¹ Griffin, Jill; Vogel, Mary; Moir, Susan; and Skidmore, Liz; "Building a Diverse Casino Industry". *The Boston Globe*, June 19, 2019, <u>https://www.bostonglobe.com/opinion/2019/06/19/building-diverse-casino-industry/OC8DQallEQroxZIZDDdCWM/story.html</u>

Figure 1. Massachusetts Gaming Commission Regions



Source: Massachusetts Gaming Commission

This report aims to capture the condition of the workforce at MGM Springfield by gathering data from the casino's incoming employees. This qualitative assessment creates a profile of MGM Springfield's new employees through a survey which asks participants to share information on their employment status and wages prior to hire; whether the applicant currently works for the casino operator or is a new hire; whether they plan to still work at their previous job while working at the casino and the locations of their previous job; how long they were previously employed or unemployed; reasons for seeking the job; previous industry and occupation; salary or wages for the position at the casino as well as whether they will receive tips and have received tips in the past; whether the applicant moved to take the position; the origin and destination of movers; where they currently reside; training received in preparation for work at the casino; level of educational attainment; types and sources of casino-related training received; interest in seeking different types of training; and basic demographic characteristics (see Appendix C and Appendix D). The period for survey data collection comprises the mass-hiring phases that took place from March 2018, leading up to the casino's opening in August 2018, through the first year and a half of operation at MGM Springfield, which ended in December 2019. With these data, UMDI hopes to characterize the workforce at MGM Springfield and examine the employment impacts of the casino on workers in its host community, surrounding communities, and region.

Casino employees are invited to take the MGC New Employee Survey during the I-9 verification step of the hiring process, while they wait to receive their employee badges. All casino employees passed through this process and were given the opportunity to take the survey; however not all employees elected to participate in it. From March 2018 to December 2019, a total of 2,468 employees out of a cumulative total of 4,017 people hired took the survey, representing a 61.4 percent response rate. The total numbers of survey responses or people hired do not reflect the average employment at MGM Springfield at a single point in time. For context, we found that MGM Springfield employed an average of 2,538 people in its first 12 months of operation (September 2018 through August 2019).² The pool of survey respondents includes newcomers and seasonal employees of the gaming industry, those who are applying to work at MGM Springfield's vendors on site, employees of the MassMutual Center in Springfield, and those who were

² Peake, T., Breest, K., Aron, E. (2020). MGM Springfield First Year of Operation: Economic Impact Report. Hadley, MA: University of Massachusetts Donahue Institute, Economic and Public Policy Research Group. <u>https://www.umass.edu/seigma/reports</u>

permanently transferred from other gaming properties owned by MGM Resorts International. For more information about our methodology, please see Appendix A.

Regional Context: Springfield and the Surrounding Communities

MGM Springfield is one of many gambling establishments owned by of MGM Resorts International, a global company with 30 properties worldwide, employing 83,000 people globally. MGM Springfield is open 24 hours a day and every day per week, including holidays and weekends. Patrons are entertained by the 2,500 slot machines, 93 gaming tables, and 23 poker tables found at MGM Springfield. Located off of East Columbus Avenue in the heart of downtown Springfield, this facility offers a variety of non-gambling services and amenities, including a 251-room hotel, spa, several restaurants, bars, shops, convention space, movie theater, bowling alley, seasonal ice-skating rink, farmers' market, and live entertainment. Valet parking and free self-parking are available at their multi-level parking garage on MGM Way.

The city of Springfield is located in Hampden County, which is in the southern part of the Pioneer Valley in Western Massachusetts. Bordering the city are municipalities with Surrounding-Community designations from the MGC,³ namely: Agawam, Chicopee, East Longmeadow, Holyoke, Longmeadow, Ludlow, West Springfield, Wilbraham, seen in Figure 2 below.

FRANKLIN MIDDLESE BERKSHIRE SUFFOL HAMPSHIRE WORCESTER NORFOL LA MADDEN MGM Springfield Plainridge Park Cas LYMOUT BRISTO Holyoke Ludio Chicopee JANTIICK West Sprinafield Springfield Wilbrah East Lonameado Longmeadow 1 Casino Host Community Surrounding Communities

Figure 2. Host and Surrounding Communities

³ The MGC defines a Surrounding Community as "a municipality in proximity to a host community that the Commission determines experiences or is likely to experience impacts from the development or operation of a gaming establishment". For more information about Surrounding Communities, please see

https://massgaming.com/about/community-mitigation-fund/host-surrounding-communities/surrounding-communityagreements//

The 2018 population of Springfield was estimated at 155,032 residents, which makes it the largest city in Western Massachusetts, and the third largest city in the Commonwealth. As the most populous city in the area, Springfield is an important hub in the Western Massachusetts and Northern Connecticut economy. Sixty percent of the jobs in Springfield are held by residents from other towns.⁴ Over half of workers who reside in Springfield also work there, while most of the rest commute to municipalities adjacent to Springfield.⁵

Springfield is recognized by the state as a Gateway City, a designation given to cities experiencing economic hardships from the decline in industries that used to be "a 'gateway' to the American Dream".⁶ Ongoing challenges that face Springfield include poverty rates higher than the state average and a lack of employment opportunities for its residents.⁷ At the height of the Great Recession, unemployment rates in Springfield and Holyoke were consistently in the double digits and have declined steadily since then, following statewide trends toward historically low unemployment levels. However, Springfield's unemployment rates have typically exceeded those of the Surrounding Communities and the state for the past 30 years and continue to do so through the present (Figure 3). The median household income in Springfield was \$36,730, compared to \$77,378 for Massachusetts as a whole between 2014 and 2018. A high school diploma is the most common educational level among residents 25 years of age and over, while only one quarter holds an Associate's, Bachelor's, graduate, or professional degree. The wages, education levels, and English-language proficiency of Springfield residents are also lower than the state average. As discussed in earlier baseline community reports, ⁸ across Host and Surrounding Communities, socioeconomic conditions in Springfield have stood out as most challenging, along with those in two other of Hampden County's Gateway Cities, Chicopee and Holyoke. Against this backdrop of the region's economic conditions, the state aimed for the new casino industry to be a vehicle for enabling further economic recovery efforts following the Great Recession. For these reasons—and the high unemployment rates particularly—Springfield has been the site of many new economic development endeavors. Investment in employment opportunities in Springfield and Hampden County is all the more relevant now, as the coronavirus pandemic may induce an economic recession.

⁴ U.S. Census Bureau, 2011-2015 5-Year American Community Survey Commuting Flows, Table 3 (Residence MCD/County to Workplace MCD/County Flows for the United States and Puerto Rico Sorted by Residence Geography: 5-Year ACS, 2011-2015)

⁵ Ibid.

⁶ The Massachusetts Gateway City Program description can be found here:

https://www.masshousing.com/portal/server.pt/community/home/217/supporting_gateway_cities/4495 ⁷ Quick facts on Springfield compared to Massachusetts as a whole can be found here:

https://www.census.gov/quickfacts/fact/table/MA,springfieldcitymassachusetts/INC910218

⁸ Economic Profiles of <u>Host and Surrounding Communities: Springfield Host Community Profile.</u> *Surrounding Community Socioeconomic Indicators*. SEIGMA. October 20, 2015. See: https://www.umass.edu/seigma/reports

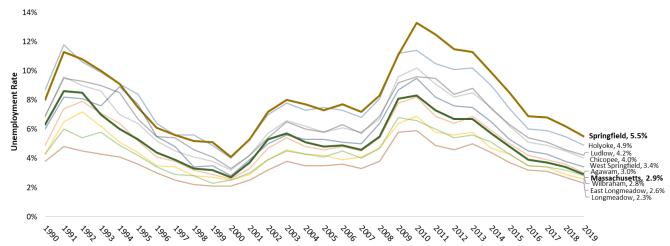


Figure 3. Unemployment Rates in Springfield, the Surrounding Communities, and Massachusetts

Source: Massachusetts Executive Office of Labor and Workforce Development, Local Area Unemployment Note: Not seasonally adjusted

The location of Springfield for the Commonwealth's first resort casino is part of a recent wave of publicand private-sector investment in the city. According to a recent report by MassDevelopment,⁹ projects such as the \$95 million renovation of Springfield Union Station, the Silverbrick apartment project, the Springfield Innovation Center, and MGM Springfield are illustrative of this investment and are contributing to the revitalization of the city by drawing economic activity back into the region. MGM Springfield itself represents the largest private-sector investment in Springfield's history.

COVID-19

This study covers the period of MGM Springfield's operations prior to March of 2020, when the coronavirus (COVID-19) outbreak began to affect businesses and economic conditions in Massachusetts. In response to the COVID-19 pandemic and for the safety of casino employees and patrons, the MGC voted unanimously on March 14, 2020, to temporarily suspend operations of the state's three casinos, Plainridge Park Casino, MGM Springfield, and Encore Boston Harbor.¹⁰ Ten days later, on March 23, 2020, Governor Charlie Baker's Executive Order required all "non-essential businesses to cease in person operation" and issued a stay-athome advisory for all residents of the Commonwealth.¹¹ As of early May, Hampden County had the sixth highest rate of confirmed cases of—and the highest number of deaths from—the coronavirus in the state.¹² It is in this context that this report is being released. This continues to be a time of great uncertainty, not only related to the health of the region during the pandemic, but also for MGM Springfield and its employees. As of the publication of this report, most casino employees have been furloughed¹³ and there is

⁹ https://www.massdevelopment.com/assets/pdfs/annual-reports/TDI report 2018.pdf

¹⁰ <u>https://massgaming.com/blog-post/mgc-temporarily-suspends-operations-at-encore-mgm-springfield-and-plainridge-park/</u>

¹¹ <u>https://www.mass.gov/news/governor-charlie-baker-orders-all-non-essential-businesses-to-cease-in-person-operation</u>

¹² <u>https://www.nepr.net/post/race-income-nursing-homes-why-does-hampden-county-have-states-highest-rate-covid-19-deaths#stream/0</u>

¹³ <u>https://www.westernmassnews.com/news/mgm-resorts-reports-many-furloughed-employees-might-be-laid-off/article_4f29bb90-90c8-11ea-8583-6b17e5f8e422.html</u>

now the potential for layoffs.¹⁴ Since this study reports on business conditions prior to the onset of COVID-19, it does not include any of the employment effects related to public health measures or resulting business closures. We will continue to monitor the effects of these new developments on casino employees in future reports.

Analysis of the New Employee Survey at MGM Springfield

In this section, we present the findings of our analysis of the New Employee Survey at MGM Springfield by first contextualizing the demographics of survey respondents to that of the surrounding Springfield area and state using public data sources. This comparison is helpful in understanding the diversity of the MGM Springfield employees in relation to the Springfield region and the state.

Description of the Surveyed Employees at MGM Springfield

The workforce at MGM Springfield can be viewed as reflecting a subset of a wider population of residents from Springfield and the neighboring region. Given the MGC's goal to use casino employment to help expand economic opportunity in the Commonwealth, it is important to assess how the population of MGM Springfield's new employees compares to demographic data collected by the U.S. Census Bureau on the residents of Springfield and the Surrounding Communities as a whole.¹⁵ This section profiles the survey respondents and serves to call attention to several demographic groups that MGM Springfield's Host Community Agreement with Springfield stipulates the casino is committed to hiring, specifically minorities, women, and veterans.¹⁶

In terms of gender, the new employees surveyed are made up of nearly even parts female and male with a slightly higher proportion of employees identifying as male compared to the resident population aged 20 to 79 years of age in Springfield and Massachusetts. The distribution of responses compared to Springfield and the state can be seen in Table 1.

Gender	Survey Data ¹ U.S. Census Data for the City of Springfield				U.S. Census Data for Massachusetts		
	Ν	%	N	%	N	%	
Female	1,151	48.2%	56,039	53.4%	2,551,886	51.5%	
Male	1,239	51.8%	48,932	46.6%	2,400,431	48.5%	
Total	2,390	100.0%	104,971	100.0%	4,952,317	100.0%	

Table 1. Survey Respondents by Gender

¹Eight survey respondents (0.3%) preferred not to answer the gender question.

Source: MGC New Employee Survey; U.S. Census Bureau, 5-Year 2018 American Community Survey, Table S0101 (Age and Sex) Note: Census data represent the resident population 20 to 79 years of age in order to reflect the age profile of the survey population.

Figure 4 below shows the full age distribution of the survey respondents and the median ages of the survey population and the working-age populations (18-65) of Springfield and the state for context. With a median

¹⁴ https://www.nepr.net/post/mgm-springfield-warns-almost-1900-layoffs-possible-amid-pandemic#stream/0

¹⁵ Data from the U.S. Census Bureau's American Community Survey represent data on the residents of the Host and Surrounding Community region and do not necessarily describe all of the people who work there. However, comparing the demographics of the casino workforce to the resident populations can still be illustrative because most of the casino workforce is drawn from the regional population and local hiring is a priority of MGM Springfield.

¹⁶ <u>http://massgaming.com/wp-content/uploads/Springfield-Host-Agreement-Summary.pdf</u>

age of 34, employees at MGM Springfield tended to be fairly young. This is lower than the working-age population of Springfield, where the median age was 37, according to the latest Census data. The state population, in contrast, skews slightly older with the median working-age being 40. The younger age profile of the new casino employees suggests that most are in the early stages of their careers.

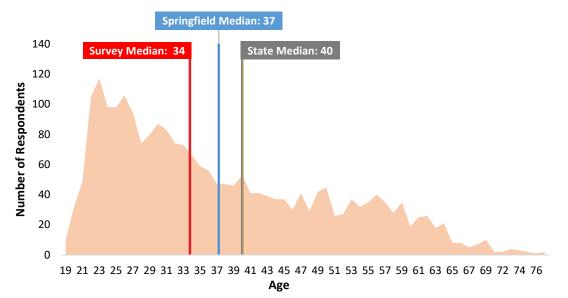


Figure 4. Survey Respondents by Age

Source: MGC New Employee Survey; Steven Ruggles, Sarah Flood, Ronald Goeken, Josiah Grover, Erin Meyer, Jose Pacas and Matthew Sobek. IPUMS USA: Version 10.0 [ACS]. Minneapolis, MN: IPUMS, 2020. <u>https://doi.org/10.18128/D010.V10.0</u> Note: The median ages of the working-age populations of Springfield and Massachusetts are based on calculations from 2018 Census data available through IPUMS USA, <u>https://usa.ipums.org/usa/</u>. Census data represent the resident population aged 16-64 in order to reflect the working-age population and the age profile of the respondents in the survey population.

Figure 5 displays the racial and ethnic composition of the employees at MGM Springfield, showing the share that each racial or ethnic group makes up at the casino. A comparison of the shares of the racial and ethnic composition of the MGM Springfield employees shows that the casino employee population appears to be different from that of the Massachusetts working-age population (defined here as residents 18 years of age and older), specifically in regards to the presence of racial minorities. The MGM Springfield workforce is majority-minority, with only 44 percent of survey respondents reporting their race as White, compared to 71 percent in Massachusetts as a whole. Though it differs from the state at large, the share of racial and ethnic minorities at MGM Springfield is more similar to Springfield's working-age population. In Springfield, only 33 percent of the population is White, while 19 percent is Black and 42 percent is Hispanic; shares that are more similar to those found in MGM Springfield's employees than in the state as a whole.

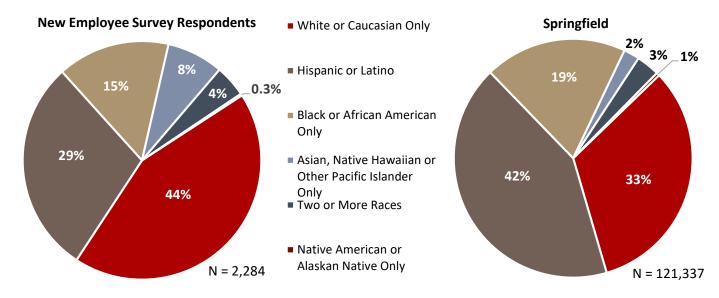


Figure 5. Race and Ethnicity Shares from New Employee Survey Respondents and Springfield Population

Source: MGC New Employee Survey; U.S. Census Bureau, 5-Year 2018 American Community Survey, Table B01001 (Sex by Age by Race & Ethnicity)

Note: The Springfield total excludes the category Some Other Race because we did not have a similar category in the survey data. The Springfield data also represent the resident population aged 18 years and over in order to reflect the working-age population and the age profile of the respondents in the survey population.

Thirteen percent of casino surveyed employees reported being born outside of the United States, according to Table 2 below. This statistic is slightly higher than that of Springfield, where the percentage of the foreign-born population aged 18 years of age and over is 12 percent, but lower than that of the state, which is over 19 percent. In contrast, the foreign born range from six percent of the population aged 18 and over in East Longmeadow to 17 percent in West Springfield.

Table 2. Survey Respondents by Foreign-Born Status

Foreign-Born Status	Survey Data		U.S. Censu the C Sprin	ity of	U.S. Census Data for Massachusetts		
	N	%	N	%	N	%	
Foreign-born	308	12.9%	13,948	12.1%	1,060,811	19.5%	
Native-born	2,074	87.1%	101,563	87.9%	4,389,485	80.5%	
Total	2,382	100.0%	115,511	100.0%	5,450,296	100.0%	

Source: MGC New Employee Survey; U.S. Census Bureau, 5-Year 2018 American Community Survey, Table B05003 (Sex by Age by Nativity and Citizenship Status)

Note: Census data represent the resident population aged 18 years and over in order to reflect the working-age population and the age profile of the respondents in the survey population.

The MGC is specifically interested in seeing whether people who have been in the military are taking advantage of employment opportunities at the casino and so the survey asks respondents about veteran status. The survey responses compared to Census data for Springfield and the state are presented in Table 3. The overwhelming majority of survey respondents reported that they have never served in the U.S. Military or Reserves. The share of the casino employee population that identified as being a veteran is

slightly higher than that of Springfield and closer to the share of veterans at the state level which is over five percent of residents aged 18 years and over.

Table 3. Survey Respondents by Military Status
--

Veteran Status	Survey Data N %		U.S. Census Data for ata the City of Springfield			U.S. Census Data for Massachusetts		
			N	%	N	%		
Veteran	127	5.3%	5,666	4.9%	315,859	5.8%		
Non-veteran	2,262	94.7%	109,787	95.1%	5,129,516	94.2%		
Total	2,389	100.0%	115,453	100.0%	5,445,375	100.0%		

Source: MGC New Employee Survey; U.S. Census Bureau, 5-Year 2018 American Community Survey, Table B21001 (Sex by Age by Veteran Status for the Civilian Population 18 Years and over)

Note: Census data represent the resident population aged 18 years and over in order to reflect the working-age population and the age profile of the respondents in the survey population.

Figure 6 below compares the pool of survey respondents from MGM Springfield with the population of people 25 and over from Springfield according to their educational levels. The percentage of people with at least a Bachelor's degree is a common measure of a highly educated population, and it is shown in grey in Figure 6. The other categories of educational attainment are shown in blue. Only 20.5 percent of all MGM Springfield employees had a Bachelor's degree or higher. This statistic is low compared to the average educational profiles of people at the state and national levels in 2018. For residents aged 25 and over in Massachusetts and the nation, the percentages of people with at least a Bachelor's degree were 43 percent and 32 percent, respectively. It is also low compared to most of the casino's Surrounding Communities, where the shares of the population aged 25 and over with at least a Bachelor's degree ranges from 19 percent in Chicopee to 65 percent in Longmeadow. Still, this figure is on par with educational attainment levels for the residents of Springfield, of whom 19 percent had at least a Bachelor's degree in 2018.¹⁷

The most common educational level completed among MGM Springfield's survey respondents was a high school diploma or GED, with 31 percent of employees selecting this response. The number of employees with some college coursework completed but no formal degree received comprised a similar share, with 30 percent of all respondents. This criterion captures both those who were pursuing a degree and stopped before receiving it and those who were not pursuing a degree at all. The ages of employees in this category ranged from 20 to 76, with 41 percent being under 30 and 59 percent being 30 or over, suggesting that most employees in this category were not of traditional college age.

Educational requirements varied by casino job title with some positions requiring at least a high school diploma or a college degree while others did not have a minimum educational requirement. The vast majority of MGM Springfield's workforce having less than a Bachelor's degree, as indicated in blue in Figure 6, could reflect the minimum educational levels that casino jobs required. It could also suggest the unavailability—or unaffordability—of educational opportunities among a largely vulnerable labor force. It is possible that some workers may be using their employment at the casino to follow an alternative path to gain the knowledge and skills needed to achieve their work goals.

¹⁷ 2018 5-Year American Community Survey Estimates, Table B15003 (Educational Attainment for the Population 25 Years and over)

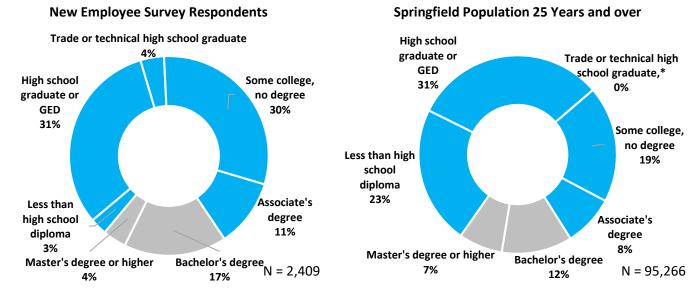


Figure 6. Survey Respondents by Educational Attainment Level

Source: MGC New Employee Survey; U.S. Census Bureau, 2018 5-Year American Community Survey, Table B15003 (Educational Attainment for the Population 25 Years and over)

Note: The Census data reflect the resident population aged 25 years and over, whereas the survey population includes individuals between the ages of 19 and 24. Moreover, the Census data do not separate trade or vocational schools from its other educational attainment categories.

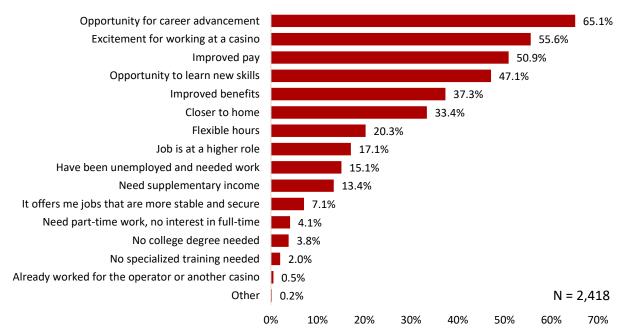
Reasons for Seeking Employment at the Casino

The survey asks new employees about their reasons for working at the casino in the first place; and these details give us a baseline of the types of workers that are seeking employment at MGM Springfield. Their responses also provide insight into the economic choices that employees faced when making the decision to work at MGM Springfield as well as the opportunities that they believed employment at the casino could afford them.

The top reasons why employees wanted to work at MGM Springfield included the opportunity for career advancement, excitement for working at a casino, and improved pay. The full range of employees' reasons for seeking employment are listed in Figure 7 below. These findings are consistent with the most popular reasons reported by new employees at the Commonwealth's first casino, Plainridge Park Casino.¹⁸ New casino employees show a lot of interest in using their jobs at the casino to improve their careers, whether that means that they start or continue a career in the casino industry or gain critical skills that they can use to transition into another field. Sixty-five percent of survey respondents reported that they wanted to work at MGM Springfield for the opportunity of career advancement. Forty-seven percent of respondents saw casino employment as an opportunity to learn new skills, while 17 percent reported that their casino positions represented a higher role or more responsibilities than their previous jobs. Less than four percent of respondents reported that not needing a college degree or specialized training attracted them to their jobs at MGM Springfield; this underscores the general view that the casino industry is very accessible in that a great number of jobs in this industry do not require high levels of educational attainment, previous experience, or relevant training.

¹⁸ Hall, A. (2019). New Employee Survey at Plainridge Park Casino: Analysis of Fiscal Year 2018. Hadley, MA: University of Massachusetts Donahue Institute, Economic and Public Policy Research Group, <u>https://www.umass.edu/seigma/sites/default/files/FY18%20PPC%20New%20Employee%20Survey%20Report%20%28</u> final%29.pdf

Figure 7. Reasons for Seeking Employment at the Casino



Source: MGC New Employee Survey

Note: Survey respondents were allowed to select multiple responses so the totals will not sum to the total of respondents for this question.

Another motivation that resonated strongly with new employees at MGM Springfield relates to their economic vulnerability in general and their need for primary—and secondary—sources of income in particular. Improved pay was the third most common response among employees at MGM Springfield and was reported by 51 percent of survey respondents as at least one of their reasons for wanting to work at the casino. This finding captures the sentiments of a range of employees, including those who sought more advanced positions as well as those who needed additional income. In fact, 13 percent of survey respondents cited wanting to work at the casino because they needed supplementary income.

There are other indications that the new casino workforce may be economically vulnerable. Over 37 percent of new employees sought employment at MGM Springfield for improved benefits, suggesting that their previous employment situations did not provide them with sufficient retirement, paid-time-off, health, or other benefits—or that the employees lacked benefits altogether. Moreover, 15 percent of respondents reported that they were previously unemployed and needed work while only four percent looked for part-time opportunities and were not interested in full-time work. While a relatively small proportion, the respondents selecting this reason for employment may be expressing that they prefer part-time employment because they may already be working part-time or full-time elsewhere. Alternatively, these respondents may not have been available for full-time work due to being in school, taking care of family members, or because they were retired. A small percentage of employees noted that they pursued a job at MGM Springfield because it offered them a job that was more stable and secure, thereby suggesting that casino employment was contributing to economic stability in their lives.

All of these findings suggest that the new casino workforce at MGM Springfield is eager to use casino employment to benefit their careers but many may be economically vulnerable. These findings also show that some new employees perceive their jobs at MGM Springfield to be a potential pathway to a career or a way to fulfill a previously unmet need for work or income. In the next section, we will further address the actual impacts of the new employees' casino jobs on their overall economic conditions.

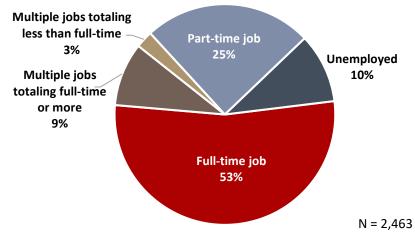
Stable Work Opportunities

Casino employment attracted workers from different backgrounds and employment types. We saw earlier that career advancement, being previously unemployed or underemployed, and the need for more work and employment stability were some of the reasons that new employees sought positions at MGM Springfield. The unemployed and those who are working part-time for economic reasons but would prefer full-time employment are two particularly vulnerable groups of workers that are in need of greater economic opportunities. However, the casino also provided economic opportunities to people who had been employed full-time in their previous jobs and saw casino employment as a way to transition into a different field of work or advance their careers in a similar field. In this section, we look at employees' previous employment status, their overall portfolio of work across any and all jobs they have at one time, and assess how their jobs at the casino may be fulfilling their employment needs.

Previous Employment Status

Figure 8 below shows employees' previous employment status and highlights the diverse employment history of people for whom MGM Springfield is providing employment opportunities. Prior to working at MGM Springfield, 62.5 percent of employees worked full-time or more and 37.3 percent reported working less than full-time. More than half (53 percent) of respondents reported having a full-time job, while 25 percent reported having a part-time job. Ten percent of employees (N = 251) were previously unemployed. Increasing the engagement of segments of the labor force that previously did participate in the labor market is one major way in which MGM Springfield is creating more economic opportunities in the Commonwealth. The majority of those who reported being previously unemployed were looking for a job but could not find employment. The long-term unemployed is a particularly vulnerable group in Massachusetts—and Springfield—and there is evidence that casino jobs are fulfilling this group's need for employment. Fifty-three percent of those previously unemployed indicated that their unemployment had lasted 12 months or more and 20 percent reported a period of unemployment lasting 36 months or more (see Appendix C, Q9). A much smaller share of the previously unemployed (N = 27) were actually first-time jobseekers whose first employer was MGM Springfield. For this group of younger adults, employment at the casino is serving as the first job for those entering the workforce.

Figure 8. Previous Employment Status



Source: MGC Employee Survey

Another 12 percent worked multiple jobs at once, with the majority (nine percent) reporting that these jobs totaled full-time or more. The fact that this subgroup of individuals worked in a full-time position and a

part-time position or in multiple part-time positions suggests that a single job alone could not support them financially. This reveals another important dimension of economic vulnerability and underscores an implied need for more stable work and higher wages.

Employees' Longevity at Previous Jobs

The New Employee Survey asked respondents about how long they had been employed in their previous jobs. This question helps to shed light on the possible impacts that casino employment had on local jobs and long-term employees and speaks to how far along new casino employees were in their careers before working at MGM Springfield.

New employees at MGM Springfield had various levels of longevity at their previous postions, as indicated in Table 4 below. While the survey asks respondents to report how long they were employed at their most recent positions and does not capture the length of experience that an individual had throughout their job history, this question can highlight some level of job experience that employees brought with them to their new jobs. This question can also help to illuminate how many new employees were long-time employees at their most recent jobs before working at MGM Springfield. Overall, 63.4 percent of respondents stated that they worked at their previous jobs for less than three years. Nearly one quarter of survey respondents reported working at their most recent jobs for less than one year while almost 40 percent of respondents said that they worked in their previous jobs for more than a year but less than three years. Almost 19 percent of respondents worked at their most recent jobs for six years or more.

As mentioned earler, there is a high concentration of younger workers in the surveyed population, so it could be argued that the most recent job referenced in the question could have been many employees' first job and, even if it were not their first job, many new employees did not have a substantial amount of work experience prior to working at MGM Springfield. The argument that many workers were likely in the entry-or mid-level stages of their careers before working at MGM Springfield is supported by the analysis of survey respondents' ages combined with their stated experience. In total, 82 percent of survey respondents worked in their previous positions for fewer than six years.

Length of Time Employed at Most Recent Job	Response Count	Response Percent
Less than one year	419	23.9%
More than 1 year but less than 3 years	692	39.5%
More than 3 three years but less than 6 years	330	18.8%
More than 6 years but less than 10 years	123	7.0%
10 years or more	188	10.7%
Total valid responses	1,752	71.0%
Missing responses	716	29.0%
Total	2,468	

Table 4. Length of Time New Employees Were Employed at Their Most Recent Jobs

Source: MGC New Employee Survey

Employment Status at the Casino and Employees' Desire for Full-Time Work

Most employees at MGM Springfield had full-time positions, according to the survey data. Sixty-four percent of survey respondents reported working one full-time job (Figure 9). Full-time positions provide jobholders with economic stability by affording them with stable hours, steady income, and frequently

access paid leave or other benefits. Part-time employment at the casino can also provide some economic stability for people who are seeking more work or a way to supplement their income despite the potential for seasonal fluctuations in their hours. Employees working one part-time job at the casino made up the next largest group of respondents (32 percent). On-call workers and those working multiple part-time jobs across departments at the casino represented a combined four percent of all survey respondents.

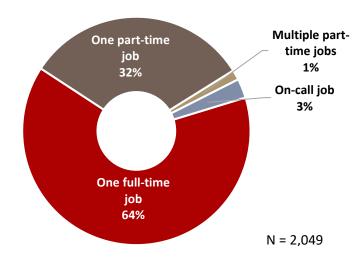


Figure 9. Current Employment Status at MGM Springfield

Source: MGC Employee Survey

An examination of the outcome of employees' employment status is incomplete without also considering their previous employment and whether they wanted more work. To assess the ability of MGM Springfield to provide enhanced economic opportunity in the Commonwealth, we also sought to address the critical question of underemployment, or "labor underutilization". Underemployment views discouraged workers and people who want full-time work but have found only part-time work in addition to the "officially" unemployed, or people who are not employed but have looked for work in the past four weeks.¹⁹ Table 5 below compares responses to questions about previous employment status and current employment status at MGM Springfield.

In general, jobs at MGM Springfield seem to be addressing some labor underutilization that exists in the Commonwealth but there are still some areas of need. Seventy-eight percent (N = 837) of employees who had worked full-time and 46 percent (N = 229) of those who worked part-time in their previous jobs found full-time employment at the casino. Among those who used to work multiple jobs, 52 percent (N = 101) of people whose combined jobs totaled full-time or more and 38 percent (N = 20) of people who worked less than full-time found full-time employment at the casino. Perhaps the greatest qualitative gains in employment status occurred among those who had been previously unemployed. The opportunity for employment at MGM Springfield, regardless of their employment status at the casino, has provided formerly unemployed respondents with economic opportunities that they did not have before. Table 5 shows that, out of a total of 224 formerly unemployed workers, 54 percent had a full-time job at MGM Springfield (N = 121) and 42 percent were working there part-time (N = 95).

However, it cannot be assumed that all workers wanted to work full-time hours at the casino, or conversely, that workers were content with their employment status at the casino. Almost 20 percent of

¹⁹ <u>https://massbudget.org/reports/swma/wages-income.php</u>

those who had previously worked full-time and more than 49 percent of formerly part-time workers held part-time jobs at the casino. Also, about 40 percent those who previously had multiple jobs worked in parttime jobs at MGM Springfield. These workers may not necessarily have been interested in full-time positions due to being a full-time student or retired, caring for children or a family member, already having another job elsewhere, or other reasons.

	Employment Status at the Casino							
Previous Employment Status	One Full	-Time Job	One Part	t-Time Job	Ot	her*	Total V Respo	
	Ν	%	Ν	%	Ν	%	N	%
Full-time job	837	78.1%	213	19.9%	22	2.1%	1,072	100%
Part-time job	229	45.8%	248	49.6%	23	4.6%	500	100%
Multiple jobs totaling full-time or more	101	51.8%	74	37.9%	20	10.3%	195	100%
Multiple jobs totaling less than full-time	20	37.7%	21	39.6%	12	22.6%	53	100%
Unemployed	121	54.0%	95	42.4%	8	3.6%	224	100%
Total Valid Responses	1,308		651		85		2,044	

Table 5. Previous Employment Status and Casino Employment Status

Source: MGC Employee Survey

Note: *Other includes On-Call jobs (N = 56) and multiple part-time jobs (N = 29) at the casino. Table shows valid responses only as some respondents answered one, both, or neither of the two questions that asked about their previous employment status and their employment status at the casino. In total, there were 376 people who took the survey but did not provide information about their current casino employment status and there were five who did not provide information about their previous employment status.

To explore this question further, the survey asks respondents to express whether they wanted—or did not want—to work full-time at the casino in order to hone in on those workers who might not have been satisfied with the opportunities they had for work and wanted more work. Table 6 below spotlights just those workers who reported that they wanted full-time positions at the casino in terms of their employment status at the casino. Not all of those who wished to work full-time at the casino were able to obtain full-time position at MGM Springfield secured full-time jobs. Less than 35 percent, or 216, of respondents who wanted full-time work found only part-time employment at the casino. The remaining respondents who sought full-time positions either worked in an on-call job or worked in more than one of the casino's departments on a part-time basis. Table 6 also provides further evidence that some employees preferred to work less than full-time at MGM Springfield as illustrated by the 134 respondents who reported that they did not want to work full-time.

Table 6. Wanting to Work Full-Time at the Casino by Casino Employment Status

Employment Status at the Casino	Wanted Fu at the Ca		Full-Time asino	
	Ν	%	N	%
One full-time job	373	60.2%	<6	ND
One part-time job	216	34.8%	99	73.9%
Multiple part-time jobs	6	1.0%	<6	ND
On-call job	25	4.0%	32	23.9%
Total Valid Responses	620	100%	134	ND

Source: MGC Employee Survey

Note: Response counts fewer than six have been suppressed in order to ensure respondents' anonymity. "ND" indicates "Not Disclosed".

Casino Employment and Current Job Portfolios

Working at the casino may not necessarily replace or fulfill employees' need for more work so an examination of casino workers' employment status at the casino does not tell the whole story. Here, we look at the outcome of casino employment on the employees' overall employment needs, according to the total portfolio of jobs that they may have at one time. In particular, we look at whether new casino employees intended to keep their previous job or jobs, what their employment status was after obtaining their jobs at MGM Springfield, and how their casino jobs fit into this portfolio of jobs.

The New Employee Survey asks respondents whether they planned to keep working at their previous job or jobs while working at the casino. The survey responses are summarized in Table 7 below. The high number of missing responses might indicate that some respondents felt that they could not answer because they might have already left their previous jobs. Missing responses could also derive from confusion about the question or just skipping the question altogether. Among those who did answer the question, nearly as many people indicated they would continue working at their previous job or jobs as would not. Thus, for some new employees, the casino job did not necessarily replace their previous job and might not have fulfilled all their needs in terms of hours, pay, or other reasons. Since MGM Springfield is open 24 hours a day and seven days per week, its operating hours are conducive to employees combining their casino jobs with jobs with hours restricted to first or second shifts.

Plans to keep working in this job/these jobs after being hired by the casino	Response Count	Response Percent
Yes	314	43.0%
No	320	43.8%
Not sure	96	13.2%
Total valid respondents	730	29.6%
Missing responses	1,738	70.4%
Total	2,468	100.0%

Table 7. Plan to Continue Working at Previous Jobs

Source: MGC New Employee Survey

Table 8 below summarizes the location of previous jobs in Massachusetts by respondents' plans to keep working at—or leave—their previous jobs. Many respondents reported their previous jobs to be in Springfield, the Surrounding Communities, and other municipalities elsewhere in Massachusetts; many others planned to add their casino job to an existing local job in the Host and Surrounding Communities. Among respondents who expected to keep working in their previous jobs, 57 percent worked in Springfield and 24 percent worked in the Surrounding Communities. Less than 20 percent were located in other Massachusetts municipalities. Jobs that workers were leaving were also concentrated in the Host and Surrounding Communities. For respondents who planned to leave their previous jobs, nearly 48 percent of those jobs were reported to be in Springfield and 27 percent were located in other cities or towns across the state.

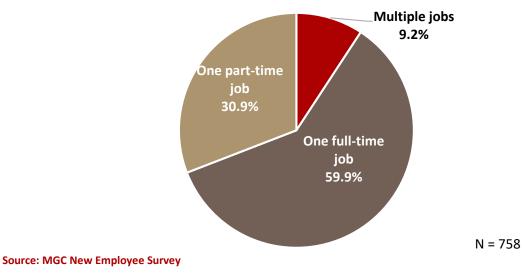
			-	•	•	-		
Location of Previous Job in Massachusetts		Plan to Keep Plans to Leave Previous Job Previous Job		Kee Leaving	ire about ping or g Previous lob	Total		
	N	%	N	%	Ν	%	N	%
Host Community (Springfield)	125	56.8%	104	47.5%	40	54.8%	269	52.5%
Surrounding Communities	52	23.6%	60	27.4%	18	24.7%	130	25.4%
Neither Host or Surrounding Communities	43	19.5%	55	25.1%	15	20.5%	113	22.1%
Total valid responses	220	100.0%	219	100.0%	73	100.0%	512	100.0%
Missing responses	3		2		1		6	
Total	223		221		74		518	

Table 8. Location of Previous Job in Massachusetts by Expectation of Keeping Previous Job

Source: MGC New Employee Survey

This discussion about employees keeping or leaving their previous jobs informs our glimpse into their current portfolio of jobs while working at the casino. As Figure 10 below illustrates, the survey asks respondents how much they expect to work after they are hired, including the job at the casino for which they have been hired. Sixty percent of respondents reported that they expected to work only one full-time job while 31 percent responded that they would have one part-time job. Less than 10 percent of survey respondents reported that they intended to have multiple jobs. This shows that casino employment may be fulfilling many people's needs for more work, but there are still some for whom casino employment is one of a larger portfolio of overall jobs that they have.

Figure 10. Current Employment Portfolio while Working at the Casino



Income Opportunities and Benefits

As discussed in the previous section, casino employment presented people with an opportunity for full-time work or increased hours compared to what they had before. The third most common reason why new employees wanted to work at MGM Springfield was improved pay, as seen in Figure 7 above. This includes people for whom their positions at the casino were a higher role than they had before, a position in a new field, or a source of supplementary income. Individuals who earn close to minimum wage or work for an hourly wage represent an economically vulnerable segment of the labor force in Massachusetts, especially since hourly workers' income is based on the number of hours that they are able to work and this is not always consistent from week to week. For this reason, employment at MGM Springfield could serve as an opportunity for some workers to obtain more stable work and higher pay, and in so doing, improve their economic situations. Here, we discuss the role of casino jobs for MGM Springfield's employees as they relate to pay, benefits, and hours.

Employees' Previous Income and Benefits

Illustrating the self-reported income of survey respondents, Figure 11 below suggests that most new employees at MGM Springfield previously worked in jobs paying relatively low wages. The majority of workers (73.4 percent) earned less than \$40,000 in their previous job, with over 40 percent of workers making under \$20,000 a year. For context, Massachusetts' hourly minimum wage was \$11.00 per hour (\$22,880 annually) in 2018 and \$12.00 per hour (\$24,960 annually) in 2019.²⁰ Wages in the form of tips were not common among respondents' previous jobs, as 72.7 percent of workers reported that they did not receive tips in their most recent primary jobs (see Appendix C, Q18). Substantially more new employees were expecting to receive tips as part of their income from MGM Springfield than from their previous job, with 41.2 percent reporting that they expected to receive tips from the casino job as opposed to 27.3 percent who reported receiving tips from their most recent previous job (see Appendix C, Q18 and Q23).

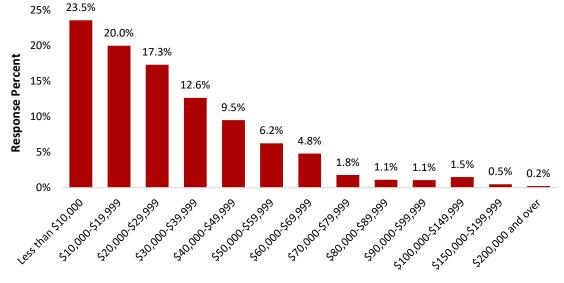


Figure 11. Previous Income of New Employees by Income Category

Source: MGC Employee Survey

²⁰ In Rhode Island and Connecticut, where some commuting casino workers live, the minimum wage was \$10.10 per hour (\$21,014 annually) in 2018. Connecticut's minimum wage increased to \$11.00 per hour (\$22,880 annually) in 2019 while Rhode Island's increased to \$10.50 per hour (\$21,840 annually).

Based on survey responses, over three quarters of workers (78.3 percent) at MGM Springfield earned less than \$40,000, which is substantially lower than the state's annual median household income of \$77,378.²¹ Given that the 2019 poverty threshold in Massachusetts was \$25,750 annually for a family of four,²² it appears that the majority of workers could be classified as needing enhanced economic opportunity, depending on their family size and other factors that were not covered in the survey. Assessing wage data from survey responses must be done with caution, as the wages reported by new employees represent respondents' speculations about what they expected to earn at the casino rather than data on what they actually earned. For an analysis of the actual wage data provided by the casino, please see the First Year Operating Report for MGM Springfield.²³

Providing employees with the access to medical insurance, saving for retirement, and paid leave so that they can still be paid when they are sick is another important way in which casino employment could help jobholders increase their economic security. In addition to a paycheck, all but 879 (36 percent of respondents) reported receiving some form of benefits provided by their most recent previous job. Though many received a combination of paid time off, health benefits, and retirement benefits, the largest proportion of workers received paid time off (54 percent) and health benefits (53 percent) while fewer workers received retirement benefits (38 percent) (see Appendix C, Q19). Once in their casino jobs, employees' receipt of benefits improved across different employee types and categories. As seen in Figure 12 below, 75 percent of survey respondents reported receiving health benefits and 72 percent reported receiving paid time off for sick or vacation time in their jobs at the casino. Retirement benefits still had lower levels of responses compared to health benefits or paid time off, but more employees reported having them at the casino than they had with previous employment. The number of workers who did not have any benefits also decreased from 36 percent of respondents in their previous jobs to only 16 percent at the casino. Increased access to benefits appeared to be available for employees who were part time and full time as well as hourly and salaried.

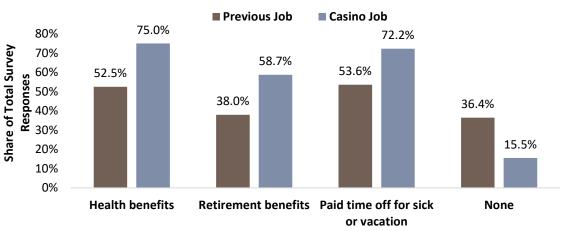


Figure 12. Benefits Received in Casino Jobs Compared to Previous Jobs

Source: MGC Employee Surrvey

Note: Survey respondents were allowed to select multiple responses so the totals will not sum to the total of respondents for this question (N = 2,412 for benefits at previous job; N = 2,362 for benefits at casino jobs).

²¹ <u>https://www.census.gov/quickfacts/fact/table/MA/INC110218</u>

²² <u>https://aspe.hhs.gov/prior-hhs-poverty-guidelines-and-federal-register-references</u>

²³ Peake, T., Breest, K., Aron, E. (2020). MGM Springfield First Year of Operation: Economic Impact Report. Hadley, MA: University of Massachusetts Donahue Institute, Economic and Public Policy Research Group. <u>https://www.umass.edu/seigma/reports</u>

Employees' Receiving Salaries and Wages in Their Previous Jobs

Though 'full-time' was the most common response, very few of those full-time workers had salaried positions at MGM Springfield. Only 414, or 17 percent of respondents, reported having salaried wages in their job before working at MGM Springfield. Of the 1,296 formerly full-time workers, 988 (76 percent) relied on hourly wages (Table 9). Full-time work is not always associated with receiving a salary and the vast majority of MGM Springfield's full-time workers were paid hourly.

Hourly and Salary Wages by Employment	Hourly Wage		Salaried Wage		Total Valid	
Status	Ν	%	Ν	%	Respondents	
Full-time job	988	49.3%	308	74.4%	1,296	
Part-time job	567	28.3%	34	8.2%	601	
Multiple jobs totaling full-time or more	200	10.0%	26	6.3%	226	
Multiple jobs totaling less than full-time	61	3.0%	1	0.2%	62	
Unemployed	189	9.4%	45	10.9%	234	
Total valid respondents	2,005	99.8%	414	100.0%	2,419	
Missing responses	5	0.2%	0	0.0%	5	
Total	2,010	100.0%	414	100.0%	2,424	

Table 9. Hourly and Salary Wages at MGM Springfield by Previous Employment Status

Source: MGC New Employee Survey

Note: Not Reported for Hourly/Salary Status: 44; Total Responses for Hourly/Salary Status: 2,468

Survey respondents overwhelmingly expected to earn an hourly wage at the casino, with only 11.7 percent reporting that they expected to work for a salary (Table 10). This may be explained by more employees accepting tips in addition to wages, employees foregoing higher wages for more benefits than they had previously, or employees using their casino job for supplementary income while they keep their previous jobs. MGM Springfield's 24-hour per day operating hours might suggest the prevalence of hourly workers over salaried workers since this would provide flexibility for those who might have made working at MGM Springfield their second job.

Table 10. Hourly and Salary Wage Status by Casino Employment Status

Casino Employment Status	Hourly Wage	Salary Wage	Total Valid Responses
One full-time job	1,070	240	1,310
One part-time job	638	13	651
Multiple part-time jobs	28	0	28
On-call job	55	<6	56
Missing responses	351	30	419
Total valid responses	1,791	254	2,049
Total	2,142	284	2,468

Source: MGC Employee Survey

Opportunities for Local Workers

Hiring locally benefits the economic prospects of existing residents, and, by extension, households, neighborhoods, and the community. In the cases of Springfield, the Surrounding Communities, and the broader region, many residents may not have had access to these employment opportunities before and seek to benefit directly from jobs at MGM Springfield. This is especially true for long-term residents who may have lived in the local area during the Great Recession and may still be recovering economically. New workers who move from areas outside of the region can bring economic benefits too. However, depending on their job and income levels, new people and families moving into the area for work can actually become competitors to locals for jobs, services, and housing. If these newcomers obtain higher-paid work and purchase more valuable homes, it may cause housing prices and other costs of living to rise, which may displace lower income residents.²⁴ Thus, tracking the experience and economic prospects of local workers is essential. In this section, we examine the geographic areas from which MGM Springfield draws its employees with a particular look at employment among residents of Springfield and the Surrounding Communities, residents of the broader region, and long-term or established residents. MGM Springfield's Host Community Agreement with the City of Springfield describes its commitment to hiring employees from the local region, and Springfield in particular. Residents are defined as individuals whose primary place of residence is Springfield (with examples of proof of residence including their driver's license, addresses on bills, or proof of voter registration).²⁵ This stipulation in the Host Community Agreement demonstrates MGM's recognition of the importance of employing local workers.

Current Residence by Municipality and Neighborhood

Three-quarters of the surveyed population of casino employees at MGM Springfield reported living in Massachusetts, and another 21 percent lived in Connecticut with the remaining respondents living in states such as New York, Pennsylvania, Rhode Island, Maryland, and New Jersey (see Appendix C, Q29). The 75 percent of all respondents who reported that their current residence was in Massachusetts (over 1,800 survey respondents) lived in 71 of the Commonwealth's 351 cities and towns. The Massachusetts municipality with the highest number of casino employees is Springfield, although there are high numbers of employees in many of the Surrounding Communities as well, including Chicopee, Holyoke and West Springfield. In fact, 39 percent of all survey respondents reported that their current residence was in Surrounding Communities.

Among just those respondents who were current Massachusetts residents, a total of 83 percent lived in either the Host Community or Surrounding Communities, illustrating that employees at MGM Springfield are predominantly local (Table 11). This degree of representation from the Host and Surrounding Communities could be explained by employees seeking jobs in the vicinity of where they live or MGM Springfield's efforts to recruit new hires from the surrounding municipalities.²⁶ Respondents also lived

 ²⁴ For a deeper analysis on how MGM Springfield effects real estate in the area, please reference: Renski, H., Peake, T., Hall, A., McAuliffe, D., & Astor, J. (2019). Real Estate Impacts of MGM Springfield in Springfield and Surrounding Communities. Hadley, MA: University of Massachusetts Donahue Institute, Economic and Public Policy Research Group. https://www.umass.edu/seigma/sites/default/files/MGM%20Real%20Estate%20Report Final 10.22.19.pdf
 ²⁵ "Fourth Amendment to the Host Community Agreement by and between City of Springfield, Massachusetts and Blue Tarp Redevelopment, LLC", https://massgaming.com/wp-content/uploads/Springfield-HCA-4th-Amendment-7-24-18.pdf

²⁶ According to MGM Springfield's license agreement, "MGM Springfield expects to bring 3,000 permanent jobs and 2,000 construction jobs to Downtown Springfield. MGM has established a hiring goal of 35 percent of the workforce

elsewhere in Hampden County, such as Westfield, or in Hampshire County in municipalities such as Belchertown and South Hadley. A much smaller percentage of survey respondents reported living in counties outside of the Springfield metropolitan area, ranging from Berkshire County to Suffolk and Bristol counties.

Current Residence by Massachusetts Municipality	Response Count	Response Percent
Host Community	959	53.3%
Springfield	959	53.3%
Surrounding Communities	541	30.1%
Chicopee	158	8.8%
West Springfield	89	4.9%
Holyoke	82	4.6%
Agawam	71	3.9%
East Longmeadow	45	2.5%
Longmeadow	41	2.3%
Ludlow	28	1.6%
Wilbraham	27	1.5%
Other Hampden County	121	6.7%
Hampshire County	109	6.1%
Worcester County	36	2.0%
Franklin County	19	1.1%
All Other Massachusetts Counties	14	0.8%
Total valid respondents	1,799	99.3%
Missing responses	12	0.7%
Total	1,811	

Table 11. Current Residence by Massachusetts Municipality Type

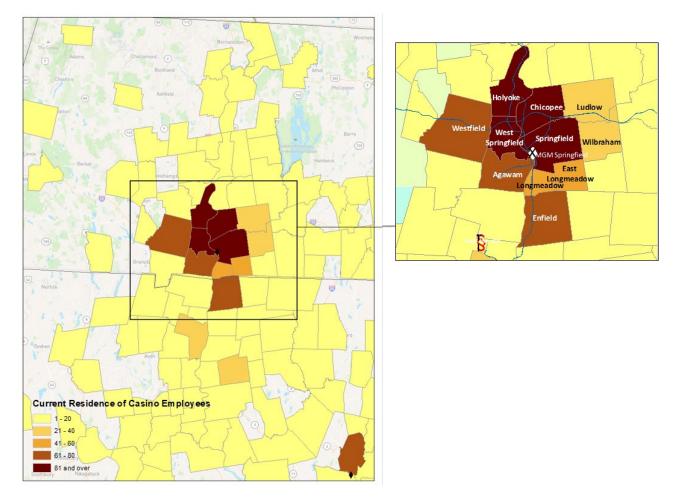
Source: MGC Employee Survey

The spread of employee residencies can also be seen in Figure 13, where the darkest colors represent higher concentrations of employees. Just across the border in Connecticut, casino employees also resided in a wide swath of municipalities, with some of the largest numbers living in Enfield. This is not surprising given the location of the casino so close to the Massachusetts-Connecticut border and the commuting shed—the area that workers might or are known to commute for employment²⁷—that overlays the Springfield, Enfield, and Hartford region. There is another large pocket of employees residing in Norwich (New London County), Connecticut, which is in the vicinity of Mohegan Sun Casino & Resort and Foxwoods Resort Casino. This finding demonstrates that the vast majority of casino jobs at MGM Springfield were held by Massachusetts residents, but a sizeable, albeit much smaller, portion of MGM Springfield's workforce lives in Connecticut.

from the City of Springfield and 90 percent from a combination of Springfield and the region." https://massgaming.com/about/mgm-springfield/

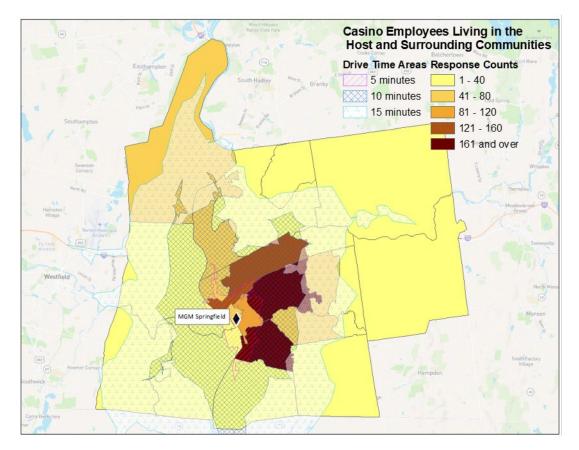
²⁷ Greenbelt Alliance. Land-Use Planning Dictionary. Accessed 4_15_20. <u>https://www.greenbelt.org/land-use-planning-dictionary/</u>

Figure 13. Current Residence by Municipality



Source: MGC New Employee Survey

As mentioned earlier, the shorter commuting distances from some communities to MGM Springfield could be a factor that helps explain the large numbers of employees living in the surrounding and adjacent municipalities. Figure 14 below delves deeper into this question by examining concentrations of employees living in the Host and Surrounding Communities by postal code, which we use as a proxy for neighborhood. The map also shows fill patterns indicating commuting distances from MGM Springfield in five-minute intervals. We can see that neighborhoods with the darkest shading, indicating the highest number of casino employees live there, generally overlap with the areas within a 10-minute travel time from the casino. Neighborhoods and communities with distances that are slightly farther away—at least a 15-minute commute from the casino—generally have fewer employees as represented by the lighter shades. Figure 14. Residents of the Host and Surrounding Communities by Postal Code and Commuting Distance from the Casino



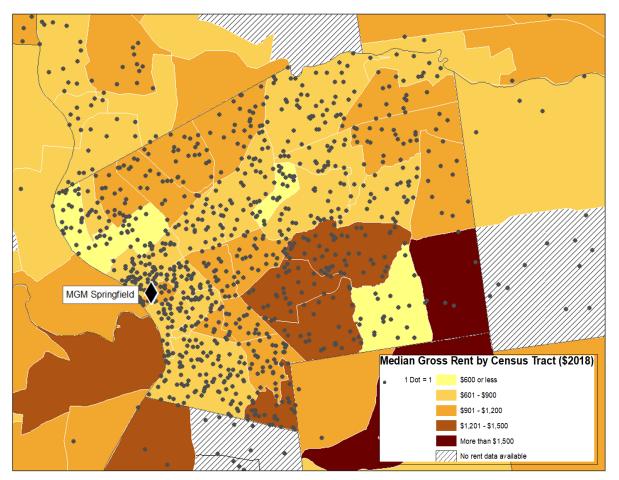
Source: MGC New Employee Survey

Another important consideration regarding the high numbers of casino employees living in the neighborhoods surrounding the casino, could be the lower cost of living in those neighborhoods. Data collected by the U.S. Census Bureau on median gross rents, or the actual rent paid by tenants, can help describe the cost of living in an area and make another convincing case about the economic need of many of the casino employees. Median gross rent data are not available by zip code, but they are available by census tract,²⁸ which can serve as another proxy of neighborhoods.

Figure 15 below shows median gross rent for the census tracts in Springfield and the surrounding municipalities. The darker shades represent higher gross rent whereas the lighter shades represent lower gross rent. Areas with hatched lines denote the lack of available data. The tracts that surround and include MGM Springfield, which we saw in the maps above, have the largest concentrations of casino employees and, according to the map below, have some of the lowest median gross rents in the city. Most of these tracts have rents that range from \$600 to \$900 per month, which is reflective of the city's median gross rent of \$847 per month but less than the state's median gross rent of \$1,225. This suggests that areas of Springfield and the communities surrounding MGM Springfield with the highest concentrations of employees also happen to be communities where rents are more affordable. Together, these data show that MGM Springfield is providing jobs to local residents that may improve local economic conditions.

²⁸ Census tracts are sub-county geographic designations that usually comprise between 1,200 and 8,000 residents, https://www2.census.gov/geo/pdfs/education/CensusTracts.pdf.





Source: U.S. Census Bureau, 2018 5-Year American Community Survey, Table B225064 (Median Gross Rent) Note: Dollars are expressed in nominal 2018 dollars and not adjusted for inflation. One dot represents one individual survey respondent. Hatched census tracts represent areas where data on median gross rent were not available.

Established Residents and Movers

MGM Springfield's Host Community Agreement with Springfield does not explicitly distinguish between established residents of Springfield and those who recently moved for their jobs at the casino.²⁹ However, these are important distinctions in our analysis of determining how many local residents are filling casino jobs and how long they have lived in their current residence. Recent movers from other areas are likely to be in a different economic situation than many longer-term or established residents of economically distressed neighborhoods of Springfield, and, for this reason, it is critical to be able to differentiate between these two groups of workers. The New Employee Survey asks employees about the length of time that they have lived in their current residence for one year or more) or more recent residents (living in their current residence for one year). As can be seen in Table 12 below, the vast majority of survey respondents were established residents with 77 percent indicating that they had lived in their current residence for one year or more. Nearly 23 percent of respondents claimed that they had lived at their current addresses for less than a year.

²⁹ "Fourth Amendment to the Host Community Agreement by and between City of Springfield, Massachusetts and Blue Tarp Redevelopment, LLC", <u>https://massgaming.com/wp-content/uploads/Springfield-HCA-4th-Amendment-7-24-18.pdf</u>

Length of Time in Current Residence	Response Count	Response Percent
One year or more	1,745	77.4%
Less than one year	509	22.6%
Total valid respondents	2,254	91.3%
Missing responses	214	8.7%
Total	2,468	

Table 12. Length of Time Employees Have Lived in Current Residence

Source: MGC Employee Survey

In Springfield and the casino's Surrounding Communities, established residents were the most common group employed by the casino (Table 13). Among all of the respondents who answered this question, 39 percent (N = 875) indicated that they lived in Springfield, and 78 percent of those respondents (N = 685) reported that they had lived in Springfield for one year or more. The same is true for the Surrounding Communities, where 513 respondents reporting living in those municipalities and 78 percent were established residents of those communities. Those who lived in other municipalities followed the same pattern. More than three quarters of these workers had lived in their residences for one year or more. These findings provide evidence that, regardless of where they lived, most new casino employees have been established residents of their communities.

Table 13. Time at Current Residence for Host Community, Surrounding Communities, and All Others

Length of Time at Current Residences Community, Surrounding Communiti	Response Count	Response Percent	
Host Community		875	
	Less than one year	190	21.7%
	One year or more	685	78.3%
Surrounding Communities		513	
	Less than one year	115	22.4%
	One year or more	398	77.6%
Neither the Host or Surrounding Com	866		
	Less than one year	204	23.6%
	One year or more	662	76.4%
Total valid responses		2,254	

Source: MGC Employee Survey

In addition to attracting workers within the region, employment opportunities at MGM Springfield are prompting individuals to move their residencies, mostly from outside Massachusetts but also from around the state. More than one quarter of respondents (N = 621) either indicated having already moved or having plans to move to work at MGM Springfield. Most of this group—16 percent of all survey respondents—had moved, while the remaining 10 percent was still in the planning phases of moving and may not have moved at all. Only a small part of MGM Springfield's workforce moved from one Massachusetts residence to another, accounting for 21 percent of those who had already moved. Having a job that was closer to home was also an important consideration for new employees with nearly one third of survey respondents choosing to work at MGM Springfield for this reason (Figure 7). Taken together, these data paint a picture

of a casino workforce that was mostly local and comprised largely of established resdents who lived in Springfield or the neighboring region well before they began employment at MGM Springfield.

For movers from other states, many relocated from states with well-established casino industries. Of the states that MGM Springfield workers moved from, Maryland (13.7 percent of movers), New York (10.4 percent of movers), Nevada (9.8 percent of movers), and Connecticut (5.7 percent of movers), were the top four, collectively accounting for 39.6 percent of movers. The presence of large casino industries in those states is likely one explanation that these are the most common states of origin among movers.

Notably, 31 of the 36 respondents who reported moving from Nevada reported previously living in Las Vegas. Of these 31 respondents, 22 indicated that they previously worked for the same casino operator, while five respondents indicated they worked for a different casino operator. Of the 22 who previously worked for MGM Resorts International, 17 were salaried employees, while the remaining five were hourly. We suspect that these individuals were transferred from Las Vegas to Springfield to help open the location and provide training to new hires, given their experience within MGM and their salaried positions. Similarly, of the 50 respondents who moved from Maryland, 24 previously worked for MGM Resorts International, and 12 of them were salaried suggesting that they might have also been transferred to assist with the opening of MGM Springfield. Of the remaining 26 respondents from Maryland, 18 worked for a different casino. This high level of casino industry experience amongst respondents from Nevada and Maryland explains why a significant number of workers came from such far distances (Appendix C, Q35, and Q36).

The New Employee Survey also asks whether employees intend to move sometime in the future to accommodate their positions at the casino and, if so, to identify the city and state to which they think they might relocate. These questions were intended to help clarify the extent to which the casino is attracting workers to the region and identifying where these workers might ultimately settle. The responses to these questions are presented in Table 14 below. Only 10 percent of all survey respondents (N = 248) indicated that they planned to move to a new residence but had not moved yet. The top states of their future residence were Massachusetts and Connecticut with a small number indicating other states. Out of the respondents who wished to move to Massachusetts, 67.1 percent planned to move from another state, including Connecticut. Almost 33 percent of respondents who intended to move to Massachusetts already lived elsewhere in the state. More than half of those who wished to move elsewhere in Massachusetts indicated that they would move to Springfield and another 15 percent indicated that they would live in one of the Surrounding Communities. Of those who planned to move to Connecticut, 65.7 percent were current Connecticut residents. While these questions could provide evidence that casino employment at MGM Springfield is attracting movers to the Commonwealth, the New Employee Survey is taken only once and there is no guarantee that the employees will follow through with their stated plans to move or will still move to the same designated location if they do move.

Workers Who Planned to	Future State of Residence				Total		
Move	Massac	husetts	Conn	ecticut	Ot	her	Total
Current State of Residence	Ν	%	Ν	%	Ν	%	N
Massachusetts	57	32.9%	<6	ND	<6	ND	63
Connecticut	67	38.7%	46	65.7%	<6	ND	113
Other	49	28.3%	21	30.0%	<6	ND	72
Total	173	100.0%	70	100.0%	<6	ND	248

Table 14. State of Future Residence

Source: MGC Employee Survey

Note: Response counts fewer than six have been suppressed in order to ensure respondents' anonymity. "ND" indicates "Not Disclosed".

Educational Opportunities and Training

Another important way in which casino employment was intended to benefit workers in the Commonwealth was by offering training and educational opportunities to employees of all experience levels to improve economic opportunities among Massachusetts residents with limited or no training, no relevant experience, or lower levels of educational attainment. As stated earlier, 79.5 percent of MGM Springfield's employees had less than a Bachelor's degree and the highest level of educational attainment most common among them was a high school diploma or equivalent. We also saw that many new employees were attracted to employment at MGM Springfield for reasons related to career advancement and learning new skills. In this section, we discuss opportunities for skill development and career advancement at MGM Springfield with a particular focus on employees' experiences from previous jobs and sources of—and interest in—training. Jobs that do not require specialized training or prior relevant experience could provide the opportunity to gain valuable training and job experience, open avenues for further education or certification, and possibly develop skills needed for professional growth.

Previous Training and Experience

Earlier, we discussed a possible association between the length of time new employees worked at their most recent jobs and their overall job experience and time spent in the workforce (see Table 4). However, neither can reveal the types of experience that new employees brought with them—nor how relevant that experience was—to their new jobs at MGM Springfield. An interesting aspect of the casino workforce at MGM Springfield has to do with the level of related experience and training that employees had before working there. Figure 15 below explores both. When asked whether they had previous experience in the gaming industry, most employees surveyed responded in the negative. Slightly more than 75 percent of respondents indicated that they did not have casino experience prior to hire. Since MGM Springfield was the second of the Commonwealth's casinos to open, and the first resort casino in Massachusetts, it is not surprising that so few employees would have experience working in a casino, especially if they were not originally from states that had casinos.

Employees were similarly asked if they received or expected to receive pre-employment training (Figure 16). Seventy-six percent of employees indicated that they had received (or would receive) some sort of training before being hired by MGM Springfield. The nature of this training was not specific, but it could potentially range from modules of computer training or coursework to on-the-job training or shadowing a more senior employee with more experience.

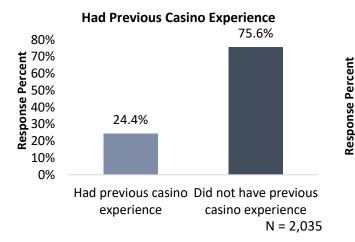
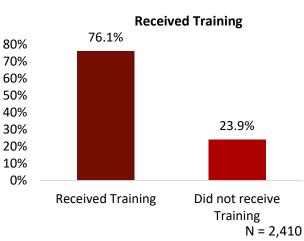


Figure 16. Previous Casino Experience and Training Prior to Hire



Source: MGC New Employee Survey

Experience from Previous Industry and Occupation

Many employees had backgrounds in retail or food services, and it is likely that they had some level of relevant experience for their casino positions despite never working in the casino industry before. Among the top industries that respondents worked in previously (Table 15), seven are related to MGM Springfield work areas across the resort casino suggesting that incoming employees were drawing on their previous work for transferrable skills. The most common industries that employed nearly 53 percent of survey respondents included food services, the casino industry, and retail. Coming in at a close 11th place was the accommodations (hotels; B&B; inns; motels; etc.) industry (not shown), which is relevant to MGM Springfield because it has a hotel. Other less common, but still relevant, previous industries included transportation and warehousing, finance and insurance, and security services. Given that 66 percent of MGM Springfield's new hires came from the top 10 industries, it appears that this incoming workforce could be well equipped with prior experience that related to positions throughout the facility.

Table 15. Top 10 Previous Industries	Table 2	15.	Тор	10	Previous	Industries
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Top 10 Industries Prior to Working at the Casino	Response Count	Response Percent
Food Services (food and drinking establishments; catering; etc.)	576	23.6%
Casino/gambling Industries	426	17.4%
Retail	282	11.5%
Health Care (including hospitals and EMS)	145	5.9%
Arts, Entertainment, and Recreation	105	4.3%
Transportation and Warehousing	87	3.6%
Finance and Insurance (including banking)	81	3.3%
Education (primary; secondary; higher ed.)	77	3.2%
Manufacturing	75	3.1%
Security Services (surveillance; guarding, etc.)	73	3.0%

Source: MGC Employee Survey

Similar to the results above relating to employees' previous industries, the top three categories of previous occupations also related to resort casino work, including food and beverage operations, casino operations, and retail sales (Table 16). Together, these top three previous occupation categories make up about 51 percent of the previous occupations of all respondents. Casino operations was the second highest previous occupation among casino employees as those employees potentially had the most directly relatable experience to bring to MGM Springfield. The fourth and fifth employing occupations were Finance and Administration, and Security, which make up 7.1 percent and 6.0 percent, respectively, of all respondents' previous occupations and are both important positions at MGM Springfield. Each of the remaining previous occupations included less than five percent of the respondents but still involved skill sets that could have been relevant to positions at MGM Springfield.

Table 16. Top 10 Previous Occupations

Top 10 Occupations Prior to Working at the Casino	Response Count	Response Percent
Food and Beverage Operations (bartending, busing, serving, cooking, supervising)	536	22.0%
Casino Operations (slots, table games, poker, cashiering, count rooms)	379	15.6%
Retail Sales (cashier, retail store manager, customer service)	326	13.4%
Finance and Administration (accounting, financial analysis, purchasing, MIS/IT, auditing)	173	7.1%
Security (security guard, surveillance, correctional officer, police)	146	6.0%
Hotel and Facility Operations (housekeeping, front desk, valet)	103	4.2%
Production Worker (machinist, welder, plant operator, food processing)	89	3.7%
Building and Grounds/Maintenance	82	3.4%
Personal and Home-based Services (hairdresser, home health aide, childcare, fitness trainer)	81	3.3%
Health Worker (physician, nurse, physical therapist, EMT)	66	2.7%

Source: MGC Employee Survey

Employment at MGM Springfield seems to be concentrated within its casino operations and food and beverage operations departments. Though hourly workers made up the majority of MGM Springfield's new employees overall, a breakdown of these workers by department shows that the trend tends to differ by group (Table 17). Finance, accounting & IT appears to have the most amount of workers that will be working for a salaried wage, followed by casino administration and then casino marketing. However, these workers make up only 35, 30, and 23 percent of employees in these departments, respectively. Some of the largest groups such as casino operations and food and beverage operations tended to have the smallest percentage of salaried employees, with a mere eight and five percent, respectively. These trends suggest that salaried wages are correlated with the type of work that is being done at the casino, and that MGM Springfield tends to reserve salaries for those in more back-of-house positions than guest-facing, front-of-house ones.

Table 17. Casino Department

Salaried or Hourly Status by Casino Department		lary	Но	urly	Not Reported	Total
	Ν	%	Ν	%	Ν	Ν
Casino Administration	15	30%	34	68%	1	50
Casino Marketing	16	23%	54	77%	0	70
Casino Operations	55	8%	595	91%	3	653
Entertainment & Event Production	6	8%	74	93%	0	80
Facility Maintenance	8	6%	118	94%	0	126
Finance, Accounting and IT	12	35%	22	65%	0	34
Food & Beverage Operations	34	5%	678	95%	2	714
Hotel Operations	10	5%	210	95%	1	221
Recreation	<6	ND	13	87%	1	ND
Retail	0	0%	13	100%	0	13
Security Services	13	7%	176	93%	1	190
Transportation	0	0%	25	100%	0	25
Warehouse Operations	<6	ND	13	93%	0	ND
No Response	113	43%	117	44%	33	263
Total	284	12%	2,142	87%	42	2,468

Source: MGC Employee Survey

Note: Response counts fewer than six have been suppressed in order to ensure respondents' anonymity. "ND" indicates "Not Disclosed".

Sources of Training

In another question, the New Employee Survey asked respondents to report on the sources of training that they had already received or sources of training that they expected to receive. These responses are summarized in Table 18 below. The majority of employees, 65 percent, reported that they received training from another casino or expected to receive training from MGM Springfield itself. Some other sources of training included employees' previous, non-casino employers, other trade, technical or vocational schools, and other community colleges.

The second most popular source of training (N = 158) was the Massachusetts Casino Career Training Institute (MCCTI), which is a partnership among the state's Workforce Investment Boards (WIBs), Regional Employment Boards (REBs), 15 community colleges, educators, unions, and training providers to offer casino-related education, training, and certification programs.³⁰ Several of the participating schools are located in Springfield (e.g., Springfield Technical Community College, American International College, and Western New England University), the surrounding communities (e.g., Holyoke Community College), or elsewhere in the Pioneer Valley (e.g., UMass Amherst's Isenberg School of Management). MCCTI features a Gaming School that focuses on card games as well as specialized training for workers in food and beverage, hotel operations, and other related occupations. Training also includes courses for "foundational" skills, or basic job skills for adults, including resources for workers pursuing a GED, English-language acquisition for non-English or limited-English speakers, and basic math skills. The Gaming School is neither free nor inexpensive with prerequisite Level 1 classes ranging from \$399 for Blackjack or Roulette to \$599 for Craps.³¹ Moreover, completion of the program does not guarantee successfully obtaining at job at MGM Springfield, although people who are hired receive reimbursements.³² MGM Springfield has partnered with different organizations to help enrollees find scholarships and financial aid and the MCCTI reports that the Gaming School is free to veterans.³³

Sources of Training already Received (or Anticipated Training)	Response Count	Response Percent
From this casino or another casino	1,559	64.5%
Massachusetts Casino Career Training Institute (MCCTI)	158	6.5%
Holyoke Community College	71	2.9%
Springfield Technical Community College	43	1.8%
Previous company	21	0.9%
Other trade, technical or vocational school	20	0.8%
Other community college/university	17	0.7%
Other	18	0.7%
Total	2,417	

Table 18. Sources of Training

Source: MGC New Employee Survey

Note: Survey respondents were allowed to select multiple responses so the response and response percent total will not sum to the total of respondents for this question.

³⁰ http://www.mccti.org/home.html

³¹ <u>https://www.mccti.org/descriptions.html</u>

³² https://www.bostonglobe.com/business/2018/04/01/mgm-springfield-embarks-hiring-

spree/fLAXdBSOIul4ydsobAfKgK/story.html

³³ <u>https://www.mccti.org/scholarships.html</u>

Interest in Training and Career Development

In this final section, we explore the career development ambitions of this new workforce, specifically related to training and skills development. This section seeks to provide information about areas of training that new employees expressed interest in pursuing in an effort to identify types of training for local or regional workforce development organizations or the casino itself that may benefit the new casino employees' career aspirations.

Workers were optimistic about their new jobs and the potential they could offer. As discussed earlier, most new employees wanted to work at MGM Springfield because they sought career advancement and were enthusiastic about working at a casino. This finding highlights the aspirational motivations characterizing many of MGM Springfield's new employees. Not only do many new employees aspire to career advancement, but, as Table 19 below illustrates, they more specifically hope to build a career in the casino industry. When asked directly about their interest in having a career in the casino industry, over 93 percent of employees surveyed reported that they are at least "somewhat interested." The most common response was "very interested," with more than 81 percent of respondents selecting this option.

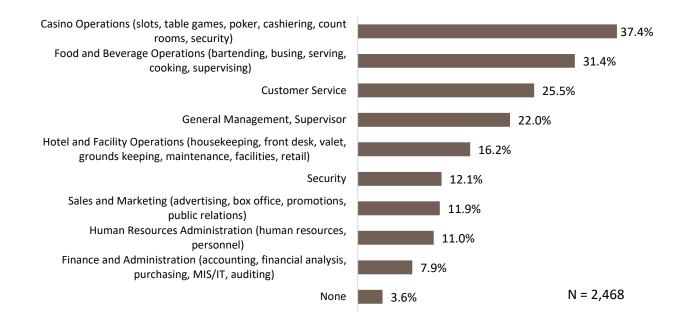
How interested are you in a career in the casino industry?	Response Count	Response Percent
Very interested	1,955	81.4%
Somewhat interested	284	11.8%
Neutral (neither interested nor disinterested)	145	6.0%
Somewhat disinterested	8	0.3%
Very disinterested	10	0.4%
Total valid respondents	2,402	97.3%
Missing responses	66	2.7%
Total	2,468	

Table 19. Interest in a Career in the Casino Industry

Source: MGC Employee Survey

Given that most of MGM Springfield's surveyed employees had less than a Bachelor's degree and pursued casino employment for reasons related to career advancement, we aimed to explore the nature of training as it relates to the casino workforce. The New Employee Survey asked employees about their interest in casino- and non-casino-related training and invited them to indicate the types of training that they would like to receive. As can be seen in Figure 17 below, there was a high demand for training in casino operations and food and beverage operations, which also happen to be departments with the largest concentrations of casino employees.

Figure 17. Interest in Casino-Related Training



Source: MGC New Employee Survey

Note: Survey respondents were allowed to select multiple responses so the response and response percent total will not sum to the total of respondents for this question.

There is further evidence that MGM Springfield employees hoped to build careers in the casino industry and wanted training in the departments in which they worked as well as in other departments at the casino. Table 20 below explores employees' interest in different types of casino-related training by their department at MGM Springfield. Darker shading in the table indicates the highest concentrations of response counts for each type of training. For instance, large numbers of employees in Casino Operations and Food and Beverage Operations are interested in training in Finance and Administration and General Management. The greatest number of respondents indicating their interest in training in Hotel and Facility Operations already work in the casino's Hotel Operations department but a substantial number of Food and Beverage workers would also like training in that field. These examples could suggest employees' interest in career growth within the casino as well as interest in the acquisition of skills or experience in order to transition to other departments within MGM Springfield. It is also possible that casino training at MGM Springfield could help employees gain specific skills necessary to pivot to jobs at other casinos or other industries altogether.

Casino Department	Casino operations	Customer service	Finance and Administration	Food and beverage operations	General Management, Supervisor	Hotel and Facility Operations	Human resources administration	Sales and marketing	Security
Casino Administration	<6	24	8	<6	16	6	18	10	<6
Casino Marketing	13	25	8	<6	19	<6	17	51	0
Casino Operations	616	138	37	23	136	20	40	37	16
Entertainment & Event Production	<6	22	7	<6	24	11	12	23	<6
Facility Maintenance	18	18	6	15	28	74	6	<6	14
Finance, Accounting and IT	7	6	17	<6	9	0	<6	<6	<6
Food & Beverage Operations	96	194	33	641	129	79	68	83	52
Hotel Operations	40	88	14	26	44	139	38	24	21
Recreation	<6	8	<6	<6	<6	<6	<6	<6	0
Retail	<6	7	0	<6	0	<6	<6	<6	<6
Security Services	32	17	6	<6	27	<6	13	<6	182
Transportation	<6	13	<6	<6	<6	<6	<6	<6	<6
Warehouse Operations	<6	0	<6	<6	<6	<6	<6	0	<6
Total	839	560	141	723	443	351	220	245	299

Table 20. Casino-Related Training by Casino Department Employment

Source: MGC New Employee Survey

Note: Survey respondents were allowed to select multiple responses so the response total will exceed the total of survey respondents. The scale of shading is based on the number of survey responses in each column with the highest numbers having the darkest shading. Response counts fewer than six have been suppressed in order to ensure respondents' anonymity.

In addition to casino-related training, survey respondents reported other types of training that they would benefit from in their careers (Table 21). Leadership or management training was the most common response with 48 percent of respondents selecting this option. Other common responses included adult higher education, consisting of a Bachelor's degree or more, adult basic work skills, and a GED or high school diploma. Some employees mentioned that learning English would benefit their careers while others expressed interest in learning languages other than English. This could be an indication of the diversity of MGM Springfield's clientele and workforce as well as an acknowledgement of how knowledge of a second or third language could be marketable in the labor market. Identifying the types of training that new employees are interested in receiving and the training resources available regionally could help MGM Springfield meet employees' training needs and contribute to their overall career development.

Table 21. Interest in Other Types of Training

Interest in Other Types of Training	Response Count	Response Percent
Leadership/management training	1,195	48.4%
Adult higher education (Bachelor's degree or more)	482	19.5%
Adult basic work skills	393	15.9%
Adult basic education (GED/high-school-equivalency certification)	201	8.1%
English for speakers of other languages	173	7.0%
Other languages	11	0.0%
Unknown	3	0.0%
Other	20	1.0%
None	525	21.3%
Total	2,468	

Source: MGC New Employee Survey

Understanding employees' training needs might also be useful for community colleges and other regional economic partnerships of the MGC. Holyoke Community College (HCC)'s "Work Ready" program and Springfield Community College's "Workforce Development" program are example of regional colleges investing in casino employees' career readiness and training. In Fiscal Year 2019, HCC received \$300,000 for

workforce development through the MGC's Community Mitigation Fund, a fund that was statutorily established to compensate cities and towns for any negative effects experienced from the construction and operations of the resort casinos. Through this award, the "Work Ready" program would "enroll up to 200 people in its gaming schools through scholarships, up to 70 in certificate training, 180 in English literacy for the workplace, and 100 in Adult Basic Education classes."³⁴ Programs like this demonstrate new resources available to casino employees to enhance their job skills and provide examples of new workforce development initiatives in the area that would likely not have existed without the presence of MGM Springfield.

Conclusion and Next Steps

A central focus of the expanded gaming legislation was to provide employment opportunities for communities and regions throughout the Commonwealth that were still recovering from the Great Recession. MGM Springfield's status as the Commonwealth's first resort-style casino and location in one of Massachusetts' largest Gateway Cities uniquely positioned the casino to create multiple career pathways for a variety of local workers facing challenges in the labor market—including the long-term unemployed, people with lower levels of educational attainment, those who lack basic or casino-related work experience, and people born abroad. By facilitating these populations' integration into the larger labor market through employment, one clear economic benefit of MGM Springfield on the community is the availability of accessible jobs that allow workers to gain job skills and training.

By the end of 2019, more than 4,000 employees had passed through MGM Springfield's I-9 process and the MGC New Employee Survey collected important data about many of these employees from all walks of life who came to work at the casino. We have learned a great deal about who these employees were before becoming casino employees and who they are now, after being hired by the casino. Our analysis of MGM Springfield's workforce before and at the moment of hire can help us assemble a picture of this population and track improvements to its access to economic and employment opportunities, which is a core goal of the expanded gaming legislation.

Before working at MGM Springfield, many of the pool of employees came from disadvantaged economic situations, especially in terms of their employment status and earned income. Nearly half of the casino employees were previously employed part-time or in multiple jobs or they were unemployed. A substantially larger share of them earned average annual wages that were approximately half of the state's median in their previous positions. They tended to have jobs in industries that are associated with lower-than-average wages but that gave them transferrable skills that were relevant to their positions at the casino.

Since being hired by MGM Springfield, many employees work in part-time positions although some wish that they were working full-time at the casino. The wage distribution across all employees seems to resemble that of their pre-casino positions. This does not describe all employees as some intend to work at MGM Springfield as a supplementary source of income. There have been strides made in increasing employment opportunities among those who were previously unemployed or working part-time for economic reasons and among people who have less than a Bachelor's degree.

Moreover, the casino's presence seems to be generating interest in careers in the larger casino industry among employees, and casino employees express interest in both casino-related training and other types of

³⁴ <u>https://www.masslive.com/mgmspringfield/2019/07/massachusetts-gaming-commission-awards-4m-to-</u>communities-organizations-impacted-by-casinos.html

training. MGM Springfield is cited as being the primary source for training that employees have received or expect to receive. This suggests that the employees may see casino employment as an opportunity to gain different types of training and exposure to other experiences that could be beneficial to their careers. The casino's presence has also mobilized the efforts of local community colleges that have put forward programs aimed at giving new casino employees the tools that they need to succeed in this industry—and possibly other industries later down the line.

As a new economic crisis from the global pandemic looms, one major challenge facing Massachusetts will be how businesses that rely on tourism and in-person interactions (e.g., casinos) can enhance employment opportunities while limiting employees and patrons' exposure to the coronavirus. The threat of layoffs makes the outlook of casinos and their employees even more uncertain. We will continue to monitor the casino workforce in the state and use the MGC New Employee Survey to help policymakers understand the impacts that casino employment is having on the economic livelihoods of its workers.

Appendix A: Methodology

Licensing, Hiring and the Survey Process

The original gaming legislation automatically disqualified individuals with felony records or particular types of fraud- or theft-related convictions from applying to any casino position before proving rehabilitation and within 10 years from the date of conviction.³⁵ In May of 2018, three months after MGM Springfield opened, certain categories of service employees became exempt from the MGC's background check so as to increase the accessibility of casino employment. These exempt employees are generally characterized as having limited to no interaction with the gaming-related activities of the casino and include such jobs as administrative assistants, graphic designers, bartenders, barbers and hair stylists, cooks, prep cooks, chefs, sous chefs, hosts/hostesses, bussers, servers, stewards, valet attendants, receptionists, groundskeepers, and restaurant managers.³⁶ As per Massachusetts law, casinos would still perform their own background checks on all applicants but candidates for these types of positions would no longer be required to obtain registration with the MGC and would no longer be automatically disqualified on the basis of having a criminal record. The MGC estimates that exempt casino service employees generally represent approximately one third of all casino employees, ³⁷ though that exact figure varies by casino.

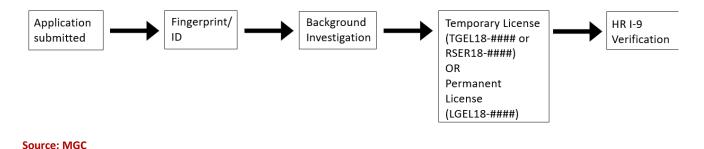
The MGC's New Employee Survey is distributed through the online tool SurveyMonkey on tablet computers during the I-9 verification phase in the hiring process, illustrated in Figure 18 below. In previous analyses of the new casino workforce, the survey was administered during the fingerprinting process, which posed two major issues concerning the population being surveying compared to the actual pool of employees working at the casino. If the survey continued to be distributed at the fingerprinting process, then responses would only be captured from licensed gaming employees and registered non-exempt service employees and would miss collecting information from exempt service employees, who do not pass through the fingerprinting process at all. Secondly, job candidates at the fingerprinting stage would not be offered a position if they failed to pass the background check. That would mean that the universe of survey respondents might have included people who did not end up working at the casino after all. In previous reports, we compared the number of people going through the licensing process to the total number of employees currently working at the casino. Those numbers were slightly different, suggesting that the vast majority of applicants passed the background check and were offered a position at the casino. At the I-9 phase, candidates are officially employees rather than job applicants or candidates. Moreover, the I-9 phase is the only point in the entire hiring and on-boarding process when employees were required to appear in person so this phase was selected as the obvious choice for the point at which the surveys could be administered to all applicants, gaming and service employees alike.

³⁵ https://www.mass.gov/files/documents/2018/08/15/205cmr134.pdf

³⁶ <u>https://massgaming.com/wp-content/uploads/SER-Exemptions-MGM-Springfield.pdf</u>

³⁷ <u>https://massgaming.com/about/frequently-asked-questions/</u>

Figure 18. The Process for Licensing Casino Employees



Methodology

Data-collection responsibilities for the New Employee Survey reside exclusively with the MGC, and the survey data are shared with the SEIGMA research team as secondary data. The research team collaborated with the MGC to create the survey instrument and is responsible for analyzing the results of the survey. Respondents were informed about the purpose of the study, the MGC's role in the project, and the types of information that they would be asked both verbally by the staff of the MGM Career Center and in writing in the first section of the survey itself. During the mass hiring events leading up to MGM Springfield's grand opening, paper versions of the survey were used when bottlenecks arose in the Career Center's processing of hundreds of employees per day. The survey was presented to everyone and did not involve a random sample of employees, so there was the possibility of selection bias in the pool of survey respondents. How the survey data compared to the actual population of casino employees is discussed in more detail in Appendix B: Representativeness.

The survey was available in English and Spanish, and future iterations of the survey will be translated into other languages to expand its accessibility to non-English speakers. Respondents were not provided with an incentive to start or complete the survey and they were free to skip questions if they chose or exit the survey at any time. This was intended to increase the response rates so that respondents would not stop taking the survey if they could not answer—or felt uncomfortable answering—any particular question.

The research team recognizes that there may exist some socially implied incentive to take and complete a survey provided by one's employer. The survey text and accompanying script used by the Career Center attempted to overcome some of those concerns by assuring employees that their participation was completely voluntary and anonymous. The actual text explaining the background and use of the survey, as well as the survey questions themselves, can be found in Appendix D: Survey Instrument.

The earliest versions of the survey were substantially more limited in the information that was collected and asked respondents only about whether they already work for the casino operator, previous employment status, reasons for seeking the job at the casino, whether they have experience or moved to take the position (and, if so, to and from where they moved), and whether they received pre-employment training.

The current survey collects a wider range of information from new casino employees, items that could not be acquired from other sources, including: employment status and wages prior to hire; whether the applicant currently works for the casino operator or is a new hire; whether they plan to still work at their previous job while working at the casino and the locations of their previous job; how long they were previously employed or unemployed; reasons for seeking the job; previous industry and occupation; salary or wages for the position at the casino as well as whether they will receive tips and have received tips in the past; whether the applicant moved to take the position; the origin and destination of movers; current residence of non-movers; training received in preparation for work at the casino; level of educational attainment; types and sources of casino-related training received; and interest in seeking different types of training (see Appendix C and Appendix D for a copy of the survey questions). The survey also asks respondents about demographic information, which is mostly used to assess diversity in the employee population and evaluate how the employee data from the casino itself compares to the survey data. The analysis in this report covers the period of March 2018 to December 2019, which captures the mass hiring activities during the ramp-up phase of hiring, transition to steady-state hiring, and first full year of operations (Figure 19 below). This report is also the first of many SEIGMA products that will begin to report on a calendar year cycle, from January to December.

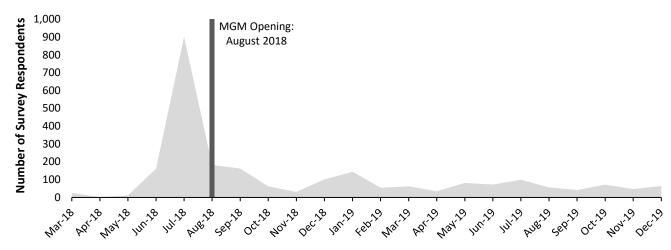


Figure 19. Survey Respondents by Month

Source: MGC New Employee Survey

Survey respondents include:

- 1) people who are new to the gaming industry and are being hired for gaming positions at MGM Springfield,
- employees of MGM Springfield's South End Market (Bill's Diner, Gelato and Expresso, Hearth Grill, Jack's Lobster Shack, Raw Bar, and Wicked Noodles),³⁸ TAP Arcade & Bowling, salon, spa, fitness center, and pool,
- 3) employees of the MassMutual Center,
- 4) seasonal employees, and
- 5) gaming employees who were permanently transferred from other gaming properties owned by MGM Resorts International.

There are several types of employees who do not take the survey and whose characteristics are not reflected in this analysis. The survey does not capture MGM Resorts International employees who temporarily helped to coordinate the grand opening, as these employees did not go through the traditional licensing process (Figure 18) and were not fingerprinted.³⁹ The survey also excludes MGM Springfield's

³⁸ <u>https://mgmspringfield.mgmresorts.com/en/restaurants/south-end-market.html</u>

³⁹ MGM personnel who were temporarily borrowed from other properties to help during the grand opening of MGM Springfield go through an abbreviated process outlined in 2015 CMR 134.03 (2), <u>https://massgaming.com/wp-content/uploads/205CMR134.03-EMERGENCY-5-11-18.pdf</u>.

construction workers whose employment impacts are discussed in our October 2019 construction report.⁴⁰ Lastly, several companies lease space from—but are not owned and operated by—MGM Springfield, such as Regal Cinemas, Hannoush Jewelers, Kringle Emporium, Western Mass News, and the FedEx Office Business Center. The employees at these tenant businesses do not take the MGC New Employee Survey and are therefore excluded from the survey analysis.

The survey data included in this report reflect 2,468 cleaned, de-duplicated, and completed cases of survey respondents. In this instance, "completed cases" refers to the number of surveys that completed at least the first five questions. From the original survey data, there were 2,599 completed survey records. Upon further examination, we realized that some records appeared to be duplicates based on identical Massachusetts Gaming License Numbers, Employee ID Numbers or a concatenation of over 10 fields of survey responses across economic and demographic questions appearing more than once in the data set. One source of this duplication anomaly could be that a version of the MGC New Employee Survey was emailed to salaried employees and there was no mechanism that could prevent the survey link from being shared or the same individual taking the survey more than once on multiple computers. We identified 131 duplicate records, which were removed from the data set, resulting in the final survey response count of 2,468 records. While the survey is considered administrative in nature, in keeping with research guidelines, the MGC New Employee Survey was strongly encouraged but not mandatory, and within the survey instrument itself, respondents were permitted to skip questions and end the survey at any time. This meant that the total survey count for each question was not consistent across the entire survey. The findings of this report are based on the valid responses for each question, or the responses that were answered completely and excluding blank responses. Questions skipped by a respondent were included in the *missing* responses category, and those counts were not included in calculations of survey response percentages or reported findings. Appendix D below includes tables showing the responses for each question, including the valid response total, missing responses, and total number of survey records.

The total number of survey responses (N = 2,468) reflects the cumulative total of survey responses collected from people hired between March 2018 and December 2019 at MGM Springfield rather than a headcount of employees at any point in time. During this same period, MGM Springfield hired 4,017 employees, yielding a 61.4 percent response rate for the MGC New Employee Survey. MGM Springfield payroll employment data show that the casino averaged 2,538 employees in its first year of operation (September 2018 through August 2019).⁴¹ Since the survey is administered to each applicant only once, it can neither reveal whether the respondent continues employment at the gaming establishment nor the duration of that employment. For this reason, it may be more useful to interpret the number of survey responses as a total pool of employees in a given period rather than a headcount of employment in real time.

⁴⁰ Motamedi, R., Hall, A., Aron, E., Dinnie, I., & Swotes, J. (2019). *The Construction of MGM Springfield: Spending, Employment, and Economic Impacts*. Hadley, MA: University of Massachusetts Donahue Institute, Economic and Public Policy Research Group.

https://www.umass.edu/seigma/sites/default/files/MGM%20Springfield%20Construction%20-%20Revised%20Draft%20-%20102119_Final.pdf.

⁴¹ Peake, T., Breest, K., Aron, E. (2020). MGM Springfield First Year of Operation: Economic Impact Report. Hadley, MA: University of Massachusetts Donahue Institute, Economic and Public Policy Research Group. <u>https://www.umass.edu/seigma/reports</u>

Appendix B: Representativeness

In the past, when the MGC New Employee Survey was distributed at the fingerprinting process, a near census of all applicants to casino positions was obtained. However, new rules made certain categories of service employees in positions with nearly no contact with the gaming-related activities of the casino exempt from the MGC's background check process. In effect, this change increased the accessibility of casino jobs because people would no longer be automatically disqualified from casino employment if they had prior felony charges or fraud or theft convictions.⁴² Continuing to intercept hirees at the fingerprinting stage would have left exempt employees out of our study entirely so the I-9 process was the logical choice for the purposes of capturing the greatest numbers of both exempt and non-exempt employees. Since a census of all new hires would not be guaranteed or practical at any stage in the hiring process, the survey data would reflect a sample of the universe of casino employees and there would be the possibility for certain categories of employees to be over- or undersampled in the survey data.

The MGC New Employee Survey's overall response rate was 61.4 percent of the 4,017 employees hired between March 2018 and December 2019. To evaluate the how similar the cumulative total of survey responses collected from March 2018 to December 2019 to MGM Springfield's employee data on all hires from the same time period, the proportions in the populations were compared across several variables, including gender, race and ethnicity, employment status, hourly or salaried category, and casino department. These were all areas in which we determined there could be potential for over- or undersampling in the survey data. MGM Springfield provided data on their actual employees, and these operator data served as the employee population against which we could compare the survey data. In these most basic categories of casino employees, the sampled groups appeared to be fairly similar to the known universe of casino employees at MGM Springfield in terms of the proportional sizes of those subgroups to the population. The two data sets differed by only a few percentage points in just a handful of categories. In future iterations of this survey instrument and data collection process, we will continue to monitor the potential for over- and undersampling in the survey data. The results of this comparison between the casino operator data and the New Employee Survey data are shown in the tables below.

The survey data reflect similar distributions when compared to the employee data provided by MGM Springfield for the same period. In terms of gender, 48.0 percent of survey respondents identified as being female compared to 48.7 percent of the employees in the operator data.

Conder	Operati	ing Data	Survey Data	
Gender	N	%	Ν	%
Female	1,951	48.7%	1,151	48.0%
Male	2,039	50.9%	1,239	51.7%
Prefer not to answer/I decline to self-identify	19	0.5%	8	0.3%
Total	4,009	100.0%	2,398	100.0%

Source: MGC New Employee Survey Note: Totals exclude missing responses.

Race and ethnicity data generally demonstrated a similar level of consistency. Looking at the comparison of the survey data according to race and ethnicity yielded similar findings. Employees who identified as Asian, or Black or African American were slightly underrepresented in the survey data (6.9 percent and 15.2 percent compared to 7.3 percent and 17.9 percent, respectively); whereas employees identifying as White were slightly overrepresented in the survey data (43.2 percent versus 39.1 percent). Still the differences in

⁴² <u>https://www.mass.gov/files/documents/2018/08/15/205cmr134.pdf</u>

these percentages did not appear to be substantial and the data were still considered to be fairly representative of the operator data on the whole.

Dece /Ethnisity	Operat	ing Data	Surve	y Data
Race/Ethnicity	N	%	Ν	%
American Indian or Alaska Native (Not Hispanic or Latino)	37	0.9%	6	0.3%
Asian (Not Hispanic or Latino)	291	7.3%	165	6.9%
Black or African American (Not Hispanic or Latino)	719	17.9%	364	15.2%
Hispanic or Latino	1,139	28.4%	693	28.9%
Native Hawaiian or Other Pacific Islander (Not Hispanic or Latino)	13	0.3%	18	0.8%
White (Not Hispanic or Latino)	1,569	39.1%	1,035	43.2%
Two or More Races (Not Hispanic or Latino)	148	3.7%	103	4.3%
Other	93	2.3%	13	0.5%
Total	4,009	100.0%	2,397	100.0%

Source: MGC New Employee Survey Note: Totals exclude missing responses.

In terms of employment status, employees in the survey data generally appeared to be similar to the employees in the operator data, respectively: 63.9 percent compared to 60.4 percent for full-time employees and 36.1 percent and 39.6 percent for part-time employees.

Employment Status	Operati	ing Data	Surve	y Data
Employment Status	N %		Ν	%
Full-time	2,424	60.4%	1,310	63.9%
Part-time	1,592	39.6%	739	36.1%
Total	4,016	100.0%	2,049	100.0%

Source: MGC New Employee Survey Note: Totals exclude missing responses.

Employees in the survey data were slightly less similar to the employees in the operator data in their hourly or salaried status. We think that this is largely due to the high recruitment of survey responses among respondents who took the e-mailed survey, most of whom were salaried. This issue was discussed in Appendix A above. Almost 12 percent of survey respondents were salaried employees while less than seven percent of the employees hired at MGM Springfield were salaried. Eighty-eight percent of employees in the survey data reported being hourly while almost 94 percent of employees in the operator data are classified as hourly.

Hourly/Salaried	Operating Data N %		Surve	y Data
Hourry/Salarieu			Ν	%
Salaried	263	6.5%	284	11.7%
Hourly	3,754	93.5%	2,142	88.3%
Total	4,017	100.0%	2,426	100.0%

Source: MGC New Employee Survey Note: Totals exclude missing responses.

The survey data generally reflected the operator data in terms of their casino department for all departments except for the Hotel. That category represented 10 percent of the employees in the survey data but only 5 percent of employees in the operator data.

Donartmont	Operat	ng Data Survey		y Data
Department	Ν	%	Ν	%
Entertainment	184	4.6%	80	3.6%
Food & Beverage	1,380	34.4%	714	32.4%
Gaming and Recreation	1,431	35.6%	693	31.4%
General & Administrative	788	19.6%	484	22.0%
Hotel	218	5.4%	221	10.0%
Retail	15	0.4%	13	0.6%
Total	4,016	100.0%	2,205	100.0%

Source: MGC New Employee Survey Note: Totals exclude missing responses.

Appendix C: Survey Responses by Question

Q2. In your latest job, did you work at a casino? If so, where?	Response Count	Response Percent
Yes, for this casino operator	279	11.3%
Yes, for a different casino operator in Massachusetts	11	0.4%
Yes, for a different casino operator outside of Massachusetts	323	13.1%
No	1,847	74.8%
Total valid respondents	2,460	99.7%
Missing response	8	0.3%
Total	2,468	

Q3. Does your position require you to have a Massachusetts Gaming License?	Response Count	Response Percent
Yes	1,447	58.6%
No, I am not required to have a gaming license number	901	36.5%
I do not know	120	4.9%
Total valid respondents	2,468	100.0%
Missing responses	0	0.0%
Total	2,468	

Q7. How much did you work before your new job at the casino?	Response Count	Response Percent
Full-time job	1,313	53.2%
Part-time job	608	24.6%
Multiple jobs totaling full-time or more	229	9.3%
Multiple jobs totaling less than full-time	62	2.5%
Unemployed	251	10.2%
Total valid respondents	2,463	99.8%
Missing responses	5	0.2%
Total	2,468	

Q8. Do you plan to keep working in this job/these jobs after you are hired by the casino?	Response Count	Response Percent
Yes	314	43.0%
No	320	43.8%
Not sure	96	13.2%
Total valid respondents	730	29.6%
Missing responses	1,738	70.4%
Total	2,468	

Q9. Please indicate how long you were unemployed.	Response Count	Response Percent
Less than 12 months	87	46.5%
12-23 months	57	30.5%
24-35 months	6	3.2%
36 months or more	37	19.8%
Total valid respondents	187	7.6%
Missing responses	2,281	92.4%
Total	2,468	

Q10. What type of job did you have prior to applying to this casino?	Response Count	Response Percent
Food and Beverage Operations (bartending, busing, serving, cooking, supervising)	536	22.0%
Casino Operations (slots, table games, poker, cashiering, count rooms)	379	15.6%
Retail Sales (cashier, retail store manager, customer service)	326	13.4%
Finance and Administration (accounting, financial analysis, purchasing, MIS/IT, auditing)	173	7.1%
Security (security guard, surveillance, correctional officer, police)	146	6.0%
Hotel and Facility Operations (housekeeping, front desk, valet)	103	4.2%
Production Worker (machinist, welder, plant operator, food processing)	89	3.7%
Building and Grounds/Maintenance	82	3.4%
Personal and Home-based Services (hairdresser, home health aide, childcare, fitness trainer)	81	3.3%
Health Worker (physician, nurse, physical therapist, EMT)	66	2.7%
Teacher or Education Administration	63	2.6%
Construction Worker or Building Trades (carpenter, plumber, electrician, HVAC)	52	2.1%
Marketing (advertising, box office, promotions, public relations)	51	2.1%
Artist, Designer, Entertainer	47	1.9%
Human Resources	45	1.8%
Trucker or Driver (long-distance trucking, towing, taxis, Uber)	38	1.6%
Computer or IT-related Jobs (software developer, programmer, systems administrator)	30	1.2%
Architect or Engineer	14	0.6%
Military	11	0.5%
Lawyer or Paralegal	8	0.3%
Managers, Directors, and Supervisors	7	0.3%
Transportation and Material Moving	6	0.2%
Self-employed	2	0.1%
None, this will be my first job.	49	2.0%
Unknown	33	1.4%
Total valid respondents	2,437	98.7%
Missing responses	31	1.3%
Total	2,468	

Q11. What industry did you work in before applying to the casino? If multiple jobs, answer for your primary job.	Response Count	Response Percent
Food Services (food and drinking establishments; catering;		
etc.)	576	23.6%
Casino/gambling Industries	426	17.4%
Retail	282	11.5%
Health Care (including hospitals and EMS)	145	5.9%
Arts, Entertainment, and Recreation	105	4.3%
Transportation and Warehousing	87	3.6%
Finance and Insurance (including banking)	81	3.3%
Education (primary; secondary; higher ed.)	77	3.2%
Manufacturing	75	3.1%
Security Services (surveillance; guarding, etc.)	73	3.0%
Accommodations (Hotels; B&B Inns; Motels; etc.)	62	2.5%
Administrative and Support Services	54	2.2%
Professional, Scientific, and Technical Services	53	2.2%
Construction	52	2.1%
Services to Buildings	48	2.0%
Government (including Military but not Education)	47	1.9%
Social Assistance	36	1.5%
Information (telecommunications; software design;		4.90/
publishing; etc.)	31	1.3%
Personal Services	18	0.7%
Real Estate, Rentals, and Leasing	18	0.7%
Repair and Maintenance	13	0.5%
Wholesale Trade	13	0.5%
Agriculture, Forestry, Fishing, and Hunting	7	0.3%
None, this will be my first job.	60	2.5%
Unknown	4	0.2%
Total valid respondents	2,443	99.0%
Missing responses	25	1.0%
Total	2,468	

Q12. Location of recent job (Top 10)	Response Count	Response Percent
Massachusetts	1,549	63.6%
Connecticut	438	18.0%
Maryland	89	3.7%
New York	63	2.6%
Rhode Island	54	2.2%
Nevada	38	1.6%
Pennsylvania	30	1.2%
Florida	27	1.1%
Outside the U.S.	19	0.8%
Puerto Rico	17	0.7%
Total valid responses	2,434	98.6%
Missing responses	34	1.4%
Total	2,468	

Q13. Location of recent job (Top 10)	Response Count	Response Percent
Springfield, MA	772	32.1%
Holyoke, MA	105	4.4%
Chicopee, MA	89	3.7%
West Springfield, MA	79	3.3%
Agawam, MA	76	3.2%
Uncasville, CT	67	2.8%
Westfield, MA	59	2.5%
Enfield, CT	52	2.2%
East Longmeadow, MA	44	1.8%
Lincoln, RI	44	1.8%
Total valid responses	2,404	97.4%
Missing responses	64	2.6%
Total	2,468	

Q15. How long were you employed at your most recent job?	Response Count	Response Percent
Less than one year	419	23.9%
More than 1 year but less than 3 years	692	39.5%
More than 3 three years but less than 6 years	330	18.8%
More than 6 years but less than 10 years	123	7.0%
10 years or more	188	10.7%
Total valid responses	1,752	71.0%
Missing responses	716	29.0%
Total	2,468	

Q16. Did you receive a salary or hourly wage from your most recent job before working at the casino?	Response Count	Response Percent
Hourly wage	2,010	82.9%
Salary	414	17.1%
Total valid respondents	2,424	98.2%
Missing responses	44	1.8%
Total	2,468	

Q17. What was the annual income from your most recent primary job before working at the casino?	Response Count	Response Percent
Less than \$10,000	560	23.5%
\$10,000-\$19,999	475	20.0%
\$20,000-\$29,999	411	17.3%
\$30,000-\$39,999	300	12.6%
\$40,000-\$49,999	226	9.5%
\$50,000-\$59,999	148	6.2%
\$60,000-\$69,999	114	4.8%
\$70,000-\$79,999	42	1.8%
\$80,000-\$89,999	26	1.1%
\$90,000-\$99,999	25	1.1%
\$100,000-\$149,999	35	1.5%
\$150,000-\$199,999	11	0.5%
\$200,000 and over	5	0.2%
Total valid response	2,378	96.4%
Missing responses	90	3.6%
Grand Total	2,468	

Q18. Did you receive tips in your most recent primary job?	Response Count	Response Percent
No	1,756	72.7%
Yes	658	27.3%
Total valid respondents	2,414	97.8%
Missing responses	54	2.2%
Total	2,468	

Q19. Did your most recent primary job provide benefits?	Response Count	Response Percent
Paid Time Off	1,292	52.4%
Health Benefits	1,266	51.3%
Retirement Benefits	916	37.1%
None	879	35.6%
Total valid respondents	2,468	100.0%
Missing responses	0	0.0%
Total	2,468	

Q20. Please characterize your job at the casino?	Response Count	Response Percent
Food & Beverage Operations	714	32.4%
Casino Operations	653	29.6%
Hotel Operations	221	10.0%
Security Services	190	8.6%
Facility Maintenance	126	5.7%
Entertainment & Event Production	80	3.6%
Casino Marketing	70	3.2%
Casino Administration	50	2.3%
Finance, Accounting and IT	34	1.5%
Transportation	25	1.1%
Recreation	15	0.7%
Warehouse Operations	14	0.6%
Retail	13	0.6%
Total valid respondents	2,205	89.3%
Missing responses	263	10.7%
Total	2,468	

Q21. Will you receive a salary or hourly wage from your new job at the casino?	Response Count	Response Percent
Hourly wage	2,142	88.3%
Salary	284	11.7%
Total valid respondents	2,426	98.3%
Missing responses	42	1.7%
Total	2,468	

Q22. What is the annual wage and salary pay of your new job at the casino?	Response Count	Response Percent
Less than \$10,000	470	20.1%
\$10,000-\$19,999	559	23.9%
\$20,000-\$29,999	518	22.1%
\$30,000-\$39,999	288	12.3%
\$40,000-\$49,999	148	6.3%
\$50,000-\$59,999	133	5.7%
\$60,000-\$69,999	110	4.7%
\$70,000-\$79,999	46	2.0%
\$80,000-\$89,999	20	0.9%
\$90,000-\$99,999	18	0.8%
\$100,000-\$149,999	18	0.8%
\$150,000-\$199,999	10	0.4%
\$200,000 and over	5	0.2%
Total valid respondents	2,343	94.9%
Missing responses	125	5.1%
Total	2,468	

Q23. Will you receive tips in your job at the casino?	Response Count	Response Percent
Yes	989	41.2%
No	1,413	58.8%
Total valid respondents	2,402	97.3%
Missing responses	66	2.7%
Total	2,468	

Q24. Does your job at the casino provide benefits? If yes, please check all that apply.	Response Count	Response Percent
Health benefits	1,772	71.8%
Paid time off for sick or vacation	1,706	69.1%
Retirements benefits	1,387	56.2%
None	367	14.9%
Total	2,468	100.0%

Note: Survey respondents could select multiple responses so the sum of response counts will exceed the total number of respondents.

Q25. Casino Employment Status	Response Count	Response Percent
One full-time job	1,310	63.9%
One part-time job	654	31.9%
On-call job	56	2.7%
Multiple part-time jobs	29	1.4%
Total valid respondents	2,049	83.0%
Missing responses	419	17.0%
Total	2,468	

Q26. How much do you expect to work after you are hired at the casino?	Response Count	Response Percent
One full-time job	454	59.9%
One part-time job	234	30.9%
Multiple jobs	70	9.2%
Total valid respondents	758	30.7%
Missing responses	1,710	69.3%
Total	2,468	

Q27. Would you prefer to work full- time at the casino?	Response Count	Response Percent
Yes	620	82.2%
No	134	17.8%
Total valid respondents	754	30.6%
Missing responses	1,714	69.4%
Total	2,468	

28. What are your reason(s) for seeking a job at this casino? Please check all that apply.	Response Count	Response Percent
Opportunity for career advancement	1,574	63.8%
Excitement/enthusiasm for working at a casino	1,344	54.5%
Improved Pay	1,230	49.8%
Opportunity to learn and use new skills or training	1,139	46.2%
Improved Benefits	903	36.6%
Jobs closer to home	807	32.7%
Flexible hours	490	19.9%
Job is a higher role or has more responsibilities	414	16.8%
Have been unemployed and need work	365	14.8%
It offers me additional supplementary income or benefits	325	13.2%
It offers jobs that are more stable and secure	171	6.9%
It offers me part-time work, not interested in full- time	99	4.0%
No college degree	92	3.7%
No specialized training needed	48	1.9%
Other	20	0.8%
Total	2,468	

Note: Total is total of all responses, not unique individuals as question allowed for multiple selections

Q.29 Where do you currently live? Current State	Response Count	Response Percent
Massachusetts	1,811	75.3%
Connecticut	497	20.7%
New York	31	1.3%
Pennsylvania	22	0.9%
Rhode Island	14	0.6%
Maryland	6	0.2%
New Jersey	6	0.2%
All Other States	19	0.8%
Total valid respondents	2,406	97.5%
Missing responses	62	2.5%
Total	2,468	

Note: Responses fewer than 6 have not been disclosed to prevent identifying individuals.

Q30. Current City/Town (Top 10)	Response Count	Response Percent
Springfield, MA	961	40.2%
Chicopee, MA	158	6.6%
West Springfield, MA	89	3.7%
Holyoke, MA	82	3.4%
Enfield, CT	76	3.2%
Agawam, MA	68	2.8%
Norwich, CT	67	2.8%
Westfield, MA	64	2.7%
East Longmeadow, MA	45	1.9%
Longmeadow, MA	41	1.7%
All Other	741	31.0%
Total valid responses	2,392	96.9%
Missing responses	76	3.1%
Total	2,468	

Q33. How long have you lived at current residence?	Response Count	Response Percent
One year or more	1,745	77.4%
Less than one year	509	22.6%
Total valid respondents	2,254	91.3%
Missing responses	214	8.7%
Total	2,468	

Q34. Have you moved or do you plan to move to take this job at this casino?	Response Count	Response Percent
No, I have not moved and do not plan to move to take this job.	1,782	74.2%
Yes, I have already moved to take this job.	372	15.5%
Yes, I plan to move to take this job but have not moved yet	249	10.4%
Total valid respondents	2,403	97.4%
Missing responses	65	2.6%
Total	2,468	

Q35. Where did you move from? (Top 10 showing)	Response Count	Response Percent
Massachusetts	77	21.0%
Maryland	50	13.7%
New York	38	10.4%
Nevada	36	9.8%
Connecticut	21	5.7%
Virginia	21	5.7%
Florida	15	4.1%
Puerto Rico	14	3.8%
New Jersey	11	3.0%
Pennsylvania	11	3.0%
All Other States	67	18.3%
Outside the U.S.	<6	ND
Total valid responses	366	14.8%
Missing responses	2,102	85.2%
Total	2,468	

Q36. City/Town you moved from	Response Count	Response Percent
Springfield, MA	44	12.2%
Las Vegas, NV	31	8.6%
Alexandria, VA	18	5.0%
New York City, NY	12	3.3%
All Other	255	70.8%
Total valid respondents	360	14.6%
Missing responses	2,108	85.4%
Total	2,468	

Q39. What state do you plan to move to?	Response Count	Response Percent
Massachusetts	173	69.8%
Connecticut	70	28.2%
Other	<6	ND
Total valid respondents	248	10.0%
Missing responses	2,220	90.0%
Total	2,468	

Q40. City/Town you plan to move to	Response Count	Response Percent
Springfield, MA	106	48.8%
Enfield, CT	23	10.6%
Agawam, MA	8	3.7%
West Springfield, MA	7	3.2%
Manchester, CT	6	2.8%
All Other	67	30.9%
Total valid respondents	217	8.8%
Missing responses	2,251	91.2%
Total	2,468	

Q43. Do you have previous experience working at a casino?	Response Count	Response Percent
Yes	496	24.4%
No	1,539	75.6%
Total valid respondents	2,035	82.5%
Missing responses	433	17.5%
Total	2,468	

Q 44. What is the highest level of education you have completed?	Response Count	Response Percent
Did not attend high school	11	0.5%
Attended some high school	55	2.3%
High school graduate or equivalent (e.g., GED, etc.)	760	31.5%
Trade or technical high school graduate	92	3.8%
Some college, no degree	732	30.4%
Associate's degree	265	11.0%
Bachelor's degree	402	16.7%
Master's degree or more education	92	3.8%
Total valid respondents	2,409	97.6%
Missing responses	59	2.4%
Total	2,468	

Q45. Have you received training or do you anticipate any orientation or training in preparation for your job at the casino (e.g., casino operations, food and beverage operations, hotel operations, etc.?	Response Count	Response Percent
Yes	1,833	76.1%
No	577	23.9%
Total valid respondents	2,410	97.6%
Missing responses	58	2.4%
Total	2,468	

Q46. Where did you receive training (or anticipate training)? Please check all that apply.	Response Count	Response Percent
From this casino or another casino	1,559	63.2%
Massachusetts Casino Career Training Institute (MCCTI)	158	6.4%
Holyoke Community College	71	2.9%
Springfield Technical Community College	43	1.7%
Previous company	21	0.9%
Trade, technical or vocational school	20	0.8%
Other community college/university	17	0.7%
Other	18	0.7%
Total	2,468	

Q47. How interested are you in a career in the casino industry?	Response Count	Response Percent
Very interested	1,955	81.4%
Somewhat interested	284	11.8%
Neutral (neither interested nor disinterested)	145	6.0%
Very disinterested	10	0.4%
Somewhat disinterested	8	0.3%
Total valid respondents	2,402	97.3%
Missing responses	66	2.7%
Total	2,468	

Q48. Please indicate which types of casino career training you are obtaining or are interested in obtaining for your job. Please check all that apply.	Response Count	Response Percent
Casino Operations (slots, table games, poker, cashiering, count rooms, security)	924	37.4%
Food and Beverage Operations (bartending, busing, serving, cooking, supervising)	774	31.4%
Customer Service	629	25.5%
General Management, Supervisor	543	22.0%
Hotel and Facility Operations (housekeeping, front desk, valet, grounds keeping, maintenance, facilities, retail)	401	16.2%
Security	299	12.1%
Sales and Marketing (advertising, box office, promotions, public relations)	293	11.9%
Human Resources Administration (human resources, personnel)	271	11.0%
Finance and Administration (accounting, financial analysis, purchasing, MIS/IT, auditing)	195	7.9%
None	89	3.6%
Total	2,468	

Q49. Please indicate which other types of training you might benefit from in your career. Please check all that apply.	Response Count	Response Percent
Leadership/management training	1,195	48.4%
Adult higher education (Bachelor's degree or more)	482	19.5%
Adult basic work skills	393	15.9%
Adult basic education (GED/high-school-equivalency certification)	201	8.1%
English for speakers of other languages	173	7.0%
Other languages	11	0%
Unknown	3	0.1%
Other	20	1%
None	525	21.3%
Total	2,468	

Q50. What is your age?	Response Count	Response Percent
19-29	863	36.0%
30-39	638	26.6%
40-49	390	16.3%
50-59	340	14.2%
60-69	147	6.1%
70+	16	0.7%
Unknown	<6	0.1%
Total valid respondents	2,396	97.1%
Missing responses	72	2.9%
Total	2,468	

Q51. What is your gender?	Response Count	Response Percent
Male	1,239	51.7%
Female	1,151	48.0%
Prefer not to answer	8	0.3%
Total valid respondents	2,398	97.2%
Missing responses	70	2.8%
Total	2,468	

Q52. Are you Hispanic or Latino?	Response Count	Response Percent
Yes	709	32.2%
No	1,495	67.8%
Total valid respondents	2,204	89.3%
Missing responses	264	10.7%
Total	2,468	

Q53. Which one or more of the following would you say is your race?	Response Count	Response Percent
White or Caucasian Only	1,035	43.2%
Hispanic/Latino	693	28.9%
Black or African American	364	15.2%
Asian	165	7%
Two or More Races	103	4.3%
Native Hawaiian or Other Pacific Islander	18	1%
Unknown	13	0.5%
Native American or Alaskan Native	6	0%
Total valid respondents	2,397	97.1%
Missing responses	71	3%
Total	2,468	

Q54. Were you born in the United States?	Response Count	Response Percent
Yes, born in the United States	1,903	80.0%
Yes, born in Puerto Rico, Guam, the U.S. Virgin Islands, or Northern Marianas	171	7.2%
No, born outside of the United States	306	12.9%
Total valid respondents	2,380	96.4%
Missing responses	88	3.6%
Total	2,468	

Q55. Have you ever served in the Military or reserves of the United States?	Response Count	Response Percent
Yes	127	5.3%
No	2,262	94.7%
Total valid respondents	2,389	96.8%
Missing responses	79	3.2%
Total	2,468	

Appendix D: Survey Instrument



Please fill out this survey which is required by the Massachusetts Gaming Commission. You will need your MGC license, registration or employee number to complete the survey. All responses are kept strictly confidential and will not affect your employment in any way.

Thank you for your participation.



1. At what casino will you be working?

- O Encore Boston Harbor
- O MGM Springfield
- O Plainridge Park Casino
- 2. In your latest job, did you work at a casino? If so, where?
 - O Yes, for this casino operator
 - O Yes, for a different casino operator in Massachusetts
 - O Yes, for a different casino operator outside of Massachusetts
 - O No
- 3. Does your position require you to have a Massachusetts Gaming License?
 - O Yes
 - O No, I am not required to have a gaming license
 - O I do not know

Massachusetts Gaming Commission Registration or License Number

The information is for survey purposes only and your survey responses will not affect your employment at this casino.

What is your Massachusetts Gaming Commission registration or license number?

4. 6-digit Prefix (e.g., RSER18)

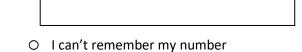
- O LGEL18
- O TGEL18
- O LGKE18
- O TGKE18
- O LGKS18
- O TGKS18
- O LSER18
- O RSER18
- O TSER18
- O LGEL19
- O TGEL19
- O LGKE19
- O TGKE19
- O LGKS19
- O TGKS19
- O LSER19
- O RSER19
- O TSER19
- O LGEL20
- O TGEL20
- O LGKE20
- O TGKE20
- O LGKS20
- O TGKS20
- O LSER20
- O RSER20
- O TSER20
- O It has not been issued
- O I cannot remember my number

5. 4-digit Number (e.g., 1234)

Employee ID Number

The information is for survey purposes only and your survey responses will not affect your employment at this casino.

6. What is your employee ID number at this casino?



Employment

- 7. How much did you work before your new job at the casino?
 - Full-time job → GO TO QUESTION 8
 - Part-time job → GO TO QUESTION 8
 - Multiple jobs totaling full-time or more **GO TO QUESTION 8**
 - Multiple jobs totaling less than full-time → GO TO QUESTION 8
 - Unemployed → GO TO QUESTION 9
- 8. Do you plan to keep working in this job/these jobs after you are hired by the casino?

Yes GO TO QUESTION 10

No **GO TO QUESTION 10** Not sure

9. Please indicate how long you were unemployed.

_____ Years and _____ Months

10. What type of job did you have prior to applying to this casino?

- None, this will be my first job.
- O Casino Operations (slots, table games, poker, cashiering, count rooms)
- O Food and Beverage Operations (bartending, busing, serving, cooking, supervising)
- O Hotel and Facility Operations (housekeeping, front desk, valet)
- O Marketing (advertising, box office, promotions, public relations)
- O Retail Sales (cashier, retail store manager, customer service)
- O Security (security guard, surveillance, correctional officer, police)
- O Finance and Administration (accounting, financial analysis, purchasing, MIS/IT, auditing)
- O Human Resources
- O Building and Grounds/Maintenance
- O Computer or IT-related Jobs (software developer, programmer, systems administrator)
- O Construction Worker or Building Trades (carpenter, plumber, electrician, HVAC)
- O Teacher or Education Administration
- O Health Worker (physician, nurse, physical therapist, EMT)
- O Military
- O Personal and Home-based Services (hairdresser, home health aide, childcare, fitness trainer)
- O Production Worker (machinist, welder, plant operator, food processing)
- Trucker or Driver (long-distance trucking, towing, taxis, Uber)
- O Artist, Designer, Entertainer
- O Architect or Engineer
- O Lawyer or Paralegal
- O Other, please specify: _____

11. What industry did you work in before applying to this casino? If multiple jobs, answer for your primary job.

- None, this will be my first job.
- O Casino/gambling Industries
- O Accommodations (hotels; B&Bs; inns; motels; etc.)
- O Administrative and Support Services
- O Agriculture, Forestry, Fishing, and Hunting
- O Construction
- O Education (primary; secondary; higher ed.)
- O Security Services (surveillance; guarding, etc.)
- Finance and Insurance (including banking)
- O Food Services (food and drinking establishments; catering; etc.)
- O Government (Including military but not education)
- Health Care (including hospitals and EMS)
- O Information (telecommunications; software design; publishing; etc.)
- O Manufacturing
- O Arts, Entertainment, and Recreation
- O Professional, Scientific, and Technical Services
- O Real Estate, Rentals, and Leasing
- O Retail
- O Social Assistance
- O Transportation and Warehousing
- O Wholesale Trade
- O Other, please specify: _____

Where was your most recent job located? Please provide details below.

12. State or territory. Please circle one.

Outside the U.S. PR Puerto Rico AK Alaska AL Alabama AR Arkansas AZ Arizona CA California CO Colorado CT Connecticut DC District of Columbia DE Delaware FL Florida GA Georgia HI Hawaii IA Iowa ID Idaho IL Illinois IN Indiana KS Kansas KY Kentucky LA Louisiana MA Massachusetts MD Maryland ME Maine MI Michigan MN Minnesota MO Missouri MS Mississippi MT Montana NC North Carolina ND North Dakota NE Nebraska NH New Hampshire NJ New Jersey NM New Mexico NV Nevada NY New York OH Ohio OK Oklahoma OR Oregon PA Pennsylvania **RI Rhode Island** SC South Carolina SD South Dakota TN Tennessee TX Texas UT Utah VA Virginia VT Vermont WA Washington WI Wisconsin WV West Virginia WY Wyoming

- 13. City or town:
- **14.** If you worked outside of the United States, please enter the name of that country.

15. How long were you employed at your most recent job?

_____ Years and _____ Months

- 16. Did you receive a salary or hourly wage from your most recent job before working at the casino?
 - O Salary
 - O Hourly wage
- **17.** What was the annual income from your most recent primary job (salary or total wages) before working at the casino? Please do not include tips in the total. If you are unsure, please estimate to the closest dollar range.
 - O Less than \$10,000
 - \$10,000-\$19,999
 - \$20,000-\$29,999
 - \$30,000-\$39,999
 - \$40,000-\$49,999
 - \$50,000-\$59,999
 - \$60,000-\$69,999
 - \$70,000-\$79,999
 - \$80,000-\$89,999
 - \$90,000-\$99,999
 - \$100,000-\$149,999
 - \$150,000-\$199,999
 - \$200,000 and over
- 18. Did you receive tips in your most recent primary job?
 - O Yes
 - O No
- **19.** Did your most recent primary job provide benefits? **Please check all that apply.**
 - □ Health benefits
 - □ Retirement benefits
 - □ Paid time off for sick or vacation
 - □ None

20. Please characterize your new job at the casino.

- O Casino Operations (slots, table games, poker, cashiering, count rooms, surveillance)
- O Hotel Operations (housekeeping, front desk, valet)
- O Security Services
- O Recreation (salon, spa, arcade, movie theatre)
- O Food & Beverage Operations (bartending, busing, serving, cooking, supervising)
- O Entertainment/Event Production (box office, audio-visual production, facility changeover)
- O Facility Maintenance (grounds keeping, cleaning, other maintenance)
- O Retail
- Casino Marketing (advertising, promotions, public relations)
- O Finance, Accounting and IT (accounting, financial analysis, purchasing, MIS/IT, auditing)
- Casino Administration (executive team, management, human resources, personnel)
- O Transportation
- O Warehouse Operations
- O Other, please specify: ______
- 21. Will you receive a salary or hourly wage from your new job at the casino?
 - O Salary
 - Hourly wage
- **22.** What is the annual wage and salary pay of your new job at the casino? Please do not include tips in the total. If you are unsure, please estimate to the closest dollar range.
 - O Less than \$10,000
 - \$10,000-\$19,999
 - \$20,000-\$29,999
 - \$30,000-\$39,999
 - \$40,000-\$49,999
 - \$50,000-\$59,999
 - \$60,000-\$69,999
 - \$70,000-\$79,999
 - \$80,000-\$89,999
 - \$90,000-\$99,999
 - \$100,000-\$149,999
 - \$150,000-\$199,999
 - \$200,000 and over
- 23. Will you receive tips in your job at the casino?
 - O Yes
 - O No

24. Does your job at the casino provide benefits? If yes, please check all that apply.

- □ Health benefits
- □ Retirement benefits
- □ Paid time off for sick or vacation
- □ None

25. Will your job at the casino be:

- O One full-time job
- O One part-time job
- O Multiple part-time jobs
- O On-call job

26. How much do you expect to work after you are hired at the casino?

- O Full-time job
- O Part-time job
- O Multiple jobs totaling full-time or more
- O Multiple jobs totaling less than full-time

27. Would you prefer to work full-time at the casino?

- O Yes
- O No

28. What are your reason(s) for seeking a job at this casino? Please check all that apply.

- O Improved pay
- O Improved benefits (e.g., health insurance)
- O Excitement/enthusiasm for working at a casino
- O Opportunity for career advancement
- O Flexible hours
- O It offers jobs that are more stable and secure
- O Job closer to home
- O Have been unemployed and need work
- O It offers me additional supplementary income or benefits
- O It offers me part-time work, not interested in full-time
- O Job is a higher role or has more responsibilities
- O Opportunity to learn and use new skills or training (professional development)
- O No college degree (Associate's, Bachelor's, etc.) needed
- O No specialized training needed
- Other, please specify: ______

Residency and moving: Where do you currently live?

29. State or territory. Please circle one.

Outside the U.S. PR Puerto Rico AK Alaska AL Alabama AR Arkansas AZ Arizona CA California CO Colorado **CT** Connecticut DC District of Columbia DE Delaware FL Florida GA Georgia HI Hawaii IA Iowa ID Idaho IL Illinois IN Indiana KS Kansas KY Kentucky LA Louisiana MA Massachusetts MD Maryland ME Maine MI Michigan MN Minnesota MO Missouri MS Mississippi MT Montana NC North Carolina ND North Dakota NE Nebraska NH New Hampshire NJ New Jersey NM New Mexico NV Nevada NY New York OH Ohio OK Oklahoma OR Oregon PA Pennsylvania **RI Rhode Island** SC South Carolina SD South Dakota TN Tennessee TX Texas UT Utah VA Virginia VT Vermont WA Washington WI Wisconsin WV West Virginia WY Wyoming

30. City or town:_

31. Zip code or postal code:

32. If you live outside of the United States, please enter the name of that country.

33. How long have you lived there?

- O Less than one year
- O One year or more

34. Have you moved or do you plan to move to take this job at this casino?

- Yes, I have already moved to take this job. → GO TO QUESTION 35
- Yes, I plan to move to take this job but have not moved yet. \rightarrow GO TO QUESTION 39
- No, I have not moved and do not plan to move to take this job. \rightarrow GO TO QUESTION 43

Residency and moving: Where did you move from?

35. State or territory. Please circle one.

Outside the U.S.
PR Puerto Rico
AK Alaska
AL Alabama
AR Arkansas
AZ Arizona
CA California
CO Colorado
CT Connecticut
DC District of Columbia
DE Delaware
FL Florida
GA Georgia
HI Hawaii
IA Iowa
ID Idaho
IL Illinois
IN Indiana
KS Kansas
KY Kentucky
LA Louisiana
MA Massachusetts
MD Maryland
ME Maine
MI Michigan
MN Minnesota
MO Missouri
MS Mississippi
MT Montana
NC North Carolina
ND North Dakota
NE Nebraska
NH New Hampshire
NJ New Jersey
NM New Mexico
NV Nevada
NY New York
OH Ohio
OK Oklahoma
OR Oregon
PA Pennsylvania
RI Rhode Island
SC South Carolina
SD South Dakota
TN Tennessee
TX Texas
UT Utah
VA Virginia
VT Vermont
WA Washington
WI Wisconsin
WV West Virginia
WY Wyoming

36. City or town:

37. Zip code or postal code:

38. If you moved from outside of the United States, please enter the name of that country.



Residency and moving: Where do you plan to move?

39. State or territory. Please circle one.

Outside the U.S. PR Puerto Rico AK Alaska AL Alabama AR Arkansas AZ Arizona CA California CO Colorado CT Connecticut DC District of Columbia DE Delaware FL Florida GA Georgia HI Hawaii IA Iowa ID Idaho IL Illinois IN Indiana KS Kansas KY Kentucky LA Louisiana MA Massachusetts MD Maryland ME Maine MI Michigan MN Minnesota MO Missouri MS Mississippi MT Montana NC North Carolina ND North Dakota NE Nebraska NH New Hampshire NJ New Jersey NM New Mexico NV Nevada NY New York OH Ohio OK Oklahoma OR Oregon PA Pennsylvania RI Rhode Island SC South Carolina SD South Dakota TN Tennessee TX Texas UT Utah VA Virginia VT Vermont WA Washington WI Wisconsin WV West Virginia WY Wyoming

40. City or town:

41. Zip code or postal code:

42. If you are moving outside of the United States, please enter the name of that country.

Experience and Training

- 43. Do you have previous experience working at a casino?
 - O Yes
 - O No

44. What is the highest level of education that you have completed?

- O Did not attend high school
- Attended some high school
- High school graduate or equivalent (e.g., GED, etc.)
- O Trade or technical high school graduate
- Some college, no degree
- O Associate's degree
- O Bachelor's degree
- O Master's degree or more education
- **45.** Have you received or do you anticipate any orientation or training in preparation for your job at the casino (e.g., casino operations, food and beverage operations, hotel operations, etc.)?
 - O Yes SO TO QUESTION 46
 - No → GO TO QUESTION 47

46. Where did you receive training (or anticipate training)? Please check all that apply.

- □ From this casino or another casino
- □ Massachusetts Casino Career Training Institute (MCCTI)
- □ Bristol Community College
- Bunker Hill Community College
- □ Cambridge College
- □ Holyoke Community College
- □ Massasoit Community College
- □ North Shore Community College
- □ Roxbury Community College
- □ Springfield Technical Community College
- Other training provider (community organization, employment board, etc.), please specify institution name.

47. How interested are you in pursuing a career in the casino industry?

- O Very interested
- O Somewhat interested
- O Neutral (neither interested nor disinterested)
- O Somewhat disinterested
- O Very disinterested

- **48.** Please indicate which types of <u>casino career training</u> you are obtaining or are interested in obtaining for your job. **Please check all that apply.**
 - □ Casino Operations (slots, table games, poker, cashiering, count rooms, security)
 - □ Food and Beverage Operations (bartending, busing, serving, cooking, supervising)
 - □ Customer Service
 - General Management, Supervisor
 - □ Hotel and Facility Operations (housekeeping, front desk, valet, grounds keeping, maintenance, facilities, retail)
 - □ Sales and Marketing (advertising, box office, promotions, public relations)
 - □ Security
 - Finance and Administration (accounting, financial analysis, purchasing, MIS/IT, auditing)
 - Human Resources Administration (human resources, personnel)
 - □ None
 - Other, please specify: ______
- **49.** Please indicate which other types of training you might benefit from in your career. **Please check all that apply.**
 - Adult basic education (GED/high-school-equivalency certification)
 - Adult higher education (Bachelor's degree or more)
 - Adult basic work skills
 - □ English for speakers of other languages
 - □ Leadership/management training
 - □ Technical/computer training
 - □ None
 - Other, please specify: _____

Demographics

This section asks questions about you.

50. What year were you born?

51. What is your gender?

- O Male
- O Female
- O Prefer not to answer

52. Are you Hispanic or Latino?

- O Yes
- O No

53. Which one or more of the following would you say is your race? Please check all that apply.

- □ White/Caucasian
- □ Black/African-American
- □ Asian
- □ Native Hawaiian/Other Pacific Islander
- □ Native American/Alaskan Native
- Some other race, please specify: _____

54. Were you born in the United States?

- O Yes, born in the United States
- O Yes, born in Puerto Rico, Guam, the U.S. Virgin Islands, or Northern Marianas
- O No, born outside of the United States

55. Have you ever served in the Military or reserves of the United States?

- O Yes
- O No

Thank you for taking the time to complete this survey.